

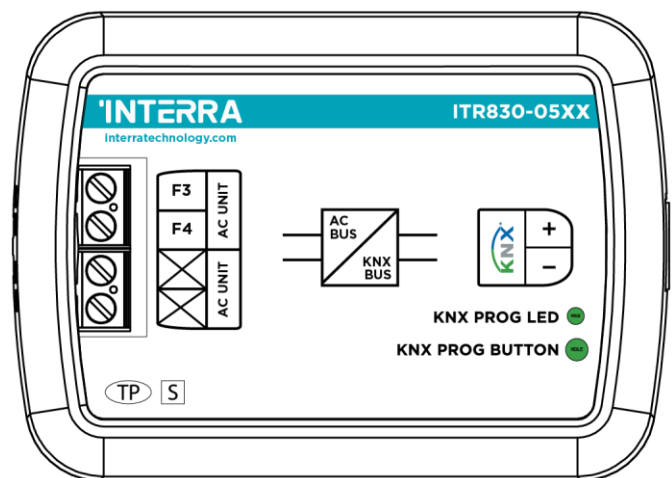
# 'INTERRA

—Developer of Uniqueness—

## Samsung NASA Air Condition Units

### AC - KNX Gateway

### Product Manual



# Contents

- 1. Content of The Document** ..... 5
- 2. Product Description** ..... 6
  - 2.1. Technical Information..... 7
  - 2.2. Connection Diagram & Features..... 8
  - 2.3 Dimensions ..... 12
- 3. ETS Parameters & Descriptions** ..... 13
  - 3.1. General Page..... 14
    - 3.1.1. Parameters List ..... 15
  - 3.2. Logic Gate ..... 16
    - 3.2.1. Parameters List ..... 18
  - 3.3. Converter ..... 20
    - 3.3.1. Parameters List ..... 22
  - 3.4. Channel Select** ..... 25
    - 3.4.1. Parameters List ..... 26
  - 3.5. [X] Ac Unit X** ..... 27
    - 3.5.1. General ..... 27
      - 3.5.1.1. Parameters List** ..... 28
    - 3.5.2. Operating Mode ..... 30
      - 3.5.2.1 Parameters List** ..... 34
    - 3.5.3. Fan ..... 41
      - 3.5.3.1. Parameters List** ..... 45
    - 3.5.4. Temperature..... 47
      - 3.5.4.1. Parameters List** ..... 49
    - 3.5.5. Scenes ..... 51
      - 3.5.5.1. Parameters List** ..... 53
    - 3.5.6. Special ..... 54
      - 3.5.6.1. Parameters List** ..... 55
- 4. ETS Objects List & Descriptions** ..... 58
  - 4.1. General Objects ..... 64
  - 4.2. Logic Gate Objects ..... 66
  - 4.3. Converter Objects ..... 67
  - 4.4. Operating Mode Objects..... 69
  - 4.5. Fan Group Objects..... 76
  - 4.7. Temperature Group Objects ..... 79
  - 4.8. Scene Group Objects ..... 80
  - 4.9. Special Group Objects ..... 81
- Appendix** ..... 84

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## 1. Content of The Document

This document contains Interra brandmark's ITR830-05XX Samsung NASA AC - KNX Gateway coded devices' electronic and all essential feature information for programming these products. Each subtitle is explained the characteristics of the device. Modifications of the product and special change requests are only allowed in coordination with product management.

## 2. Product Description

ITR830-05XX is an air conditioner gateway used for monitoring and controlling all the functioning parameters of Samsung NASA air conditioners via the KNX bus line. Samsung NASA AC - KNX Gateway is compatible with models in VRF types categorized in the compatibility list published by Interra.

Samsung NASA AC - KNX Gateway has an easy installation feature and can be installed inside the own AC indoor unit or a proper location away from the air conditioner, it connects one side directly to the electronic circuit of the AC indoor unit and in the other side directly to the KNX bus so, Samsung NASA Gateway provides bidirectional communication between KNX and AC bus.

- F3/F4 bus connections can be made up to 300 meters away. The bus terminal connects the AC indoor unit and the wired remote controller.
- Up to 5 different modes are available to determine the operating mode such as; auto, heat, cool, fan, dry.
- ITR830-05XX have 4 logic gates to carry out logic functions with 3 different gate types such as AND, OR & XOR.
- With 4 different special modes, desired applications can be made. These modes are: Energy Saver mode, Power Saver mode, Winter mode and summer mode.
- ITR830-05XX have 8 converter gates with 1 input and 1 output. Each input has 8 different data types and each output has 4 different outputs.
- Up to 5 scenes can be saved and executed from KNX, fixing the desired combination of ON/OFF, Operation Mode, Setpoint Temperature, Fan Level control, Vane Position control and Remote Controller Lock at any moment by using a simple switching with KNX bus telegram.
- Samsung NASA type AC Indoor unit can be controlled simultaneously by the remote controller of the AC unit and Samsung Gateway.
- Samsung indoor unit monitoring from KNX, including monitoring of AC unit's state of internal variables, running working hours counter (E.g., for filter maintenance control), and error indication and error code.
- Control of the AC unit based on the ambient temperature read by the own AC unit, or in the ambient temperature read by any KNX thermostat.
- Special functions for high-level monitoring; window contact, working hours counter, standby and timer function.

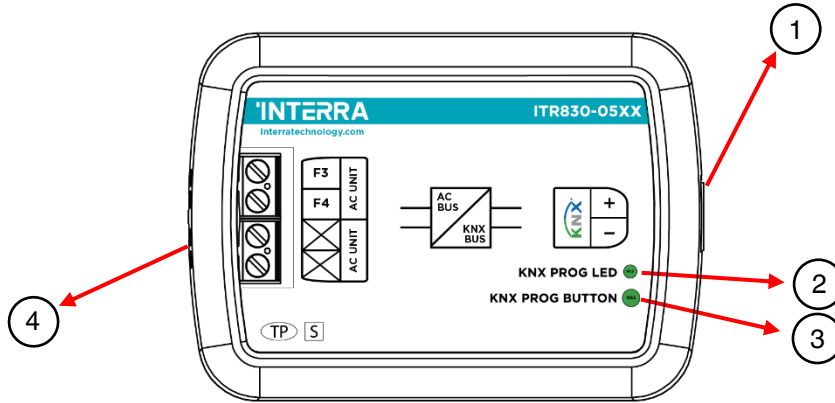
## 2.1. Technical Information

The following table shows the technical information of the Samsung NASA Gateway.

<b>Product Code</b>	<b>ITR830-05XX</b>
<b>Power Supply</b>	KNX Power Supply
<b>Current Consumption</b>	10 mA
<b>Push Buttons</b>	1 x KNX Programming Button
<b>LED Indicators</b>	1 x KNX Programming LED
<b>Type of Protection</b>	IP 20
<b>Cable Distance</b>	Max 300 m
<b>Mode of Commissioning</b>	S-Mode
<b>Temperature Range</b>	Operation (-10°C...70°C)
	Storage (-25°C...100°C)
<b>Maximum Air Humidity</b>	< 90 RH
<b>Colour</b>	Light Grey
<b>Dimensions</b>	88 x 62 x 27 mm (W x H x D)
<b>Configuration</b>	Configuration with ETS

## 2.2. Connection Diagram & Features

Once the device is provided with a power supply from the KNX bus, both the physical address and the associated application program can be downloaded.



**Fig. 1:** Diagram of Samsung NASA AC - KNX Gateway

Number	Feature
1	KNX Connector
2	Programming LED
3	Programming Button
4	AC Indoor Unit Connection

### Recommended



The interface should be installed inside the air conditioning indoor unit. Due to the connection length up to 300 meters, Samsung NASA Gateway can also be installed at the proper location outside the air conditioner.



ITR830-05XX Samsung NASA AC - KNX Gateway can be connected directly to the F3/F4 Home bus terminal of the AC indoor unit. Nothing that needs to do in ETS software. The following figure shows the Samsung NASA Gateway connection without the remote controller.

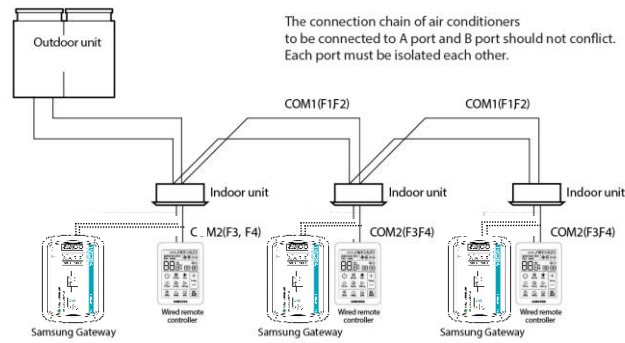
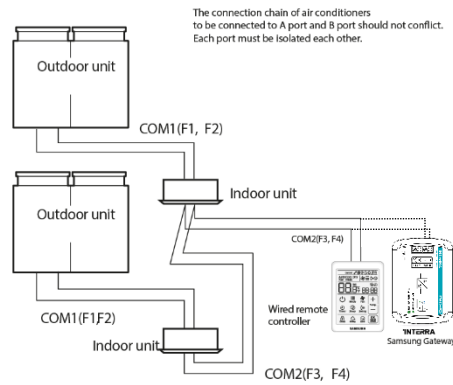
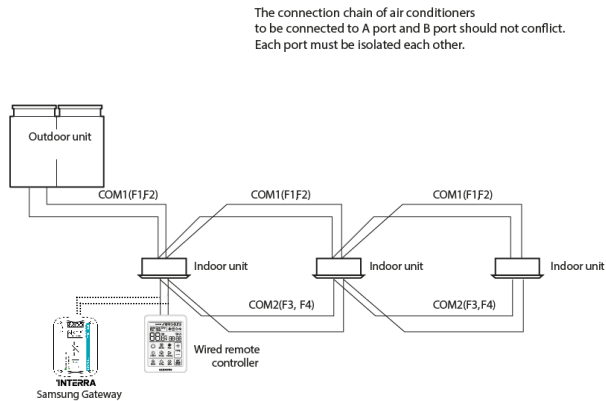


Fig. 2: Samsung NASA Gateway Connection Diagram-1

Samsung NASA AC - KNX Gateway can be connected with Samsung NASA Remote Controller to the F3/F4 Home bus terminal of the AC indoor unit. In this case, the remote control unit must be selected as Master in the Samsung NASA Gateway ETS configuration. The following figure shows the Samsung NASA Gateway connection with the remote controller.



**Fig. 3:** Samsung NASA Gateway Connection Diagram-2



**Fig. 4:** Samsung NASA Gateway + Multi Indoor Unit Connection Diagram

Figure 4 shows the connection diagram between the Samsung NASA AC-KNX Gateway and multiple air conditioner indoor units. Some indoor unit models do not support multi indoor unit control.

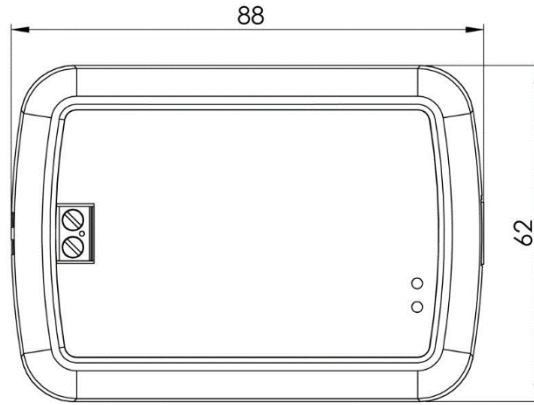
**Commissioning Instructions**



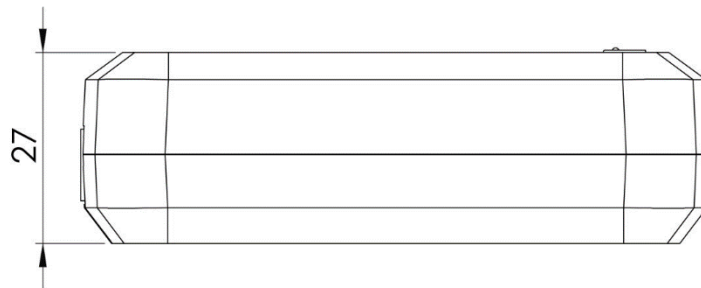
- > First, disconnect the Air Conditioner from mains power.
- > Then, disconnect the power supply of the EIB bus.
- > Install the interface and connect it to the F3-F4 bus at any point of the bus. The F3-F4 bus is the bus that connects the AC indoor unit and the wired remote controller
- > Connect the KNX bus to the KNX connector of the interface according to polarity.
- > Reconnect the AC indoor unit to mains power and power supply to the KNX bus.

## 2.3 Dimensions

All values given in the device dimensions are millimetres.



**Fig. 5:** Dimensions of Samsung NASA AC - KNX Gateway from the top view



**Fig. 6:** Dimensions of Samsung NASA AC - KNX Gateway from the side view

### 3. ETS Parameters & Descriptions

In this chapter, the ETS parameters of the ITR830-05XX Samsung NASA AC - KNX Gateway device are described using the parameter pages and options. The parameter pages features are dynamic structures which mean further parameters and parameter pages are enabled depending on the configuration and function of the groups.

In this section, a detailed description of the functional features of the device is given. All the parameters of the device are explained under the relevant headings.

In the ETS parameter configuration pages, each of the parameters has got a default parameter value. These default values are written in bold.

- E.g.: > Setpoint shifting      • **via parameter**      via communication object

#### Special Notes



**This is a fully compatible KNX device that must be configured and setup using the standard KNX tool ETS.**

In the following sections, there is a detailed explanation about each of the different functionalities of Samsung AC - KNX Gateway in ETS.

### 3.1. General Page

When the Samsung NASA Gateway is attached to the project from the ETS program, a configuration setting must be made primarily before loading. When entering the “GENERAL” in the parameter page, the configuration screen will be appeared shown below. Global parameter settings for the whole device are made in this window. From the general configuration window, the different advanced functionalities of the Samsung NASA Gateway can be enabled such as Module alive beacon, Setting the working condition of the remote controller, Behaviours after bus voltage failure, Device control locking, Errors Management, Initial Configuration.

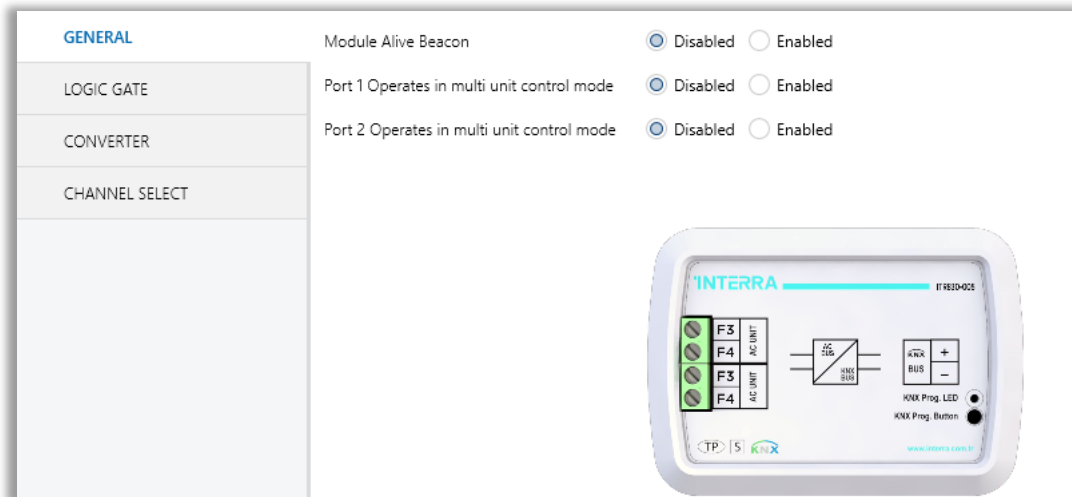



Fig. 7: General Configuration Parameter Page

### 3.1.1. Parameters List

PARAMETERS	DESCRIPTION	VALUES
<b>Module alive beacon</b>	This feature is used to determine whether the Samsung NASA Gateway is operating. With the enabling of the module alive beacon parameter whether the device is working correctly can be known. The value true is sent with a preconfigured period via the group object. The receipt of this telegram periodically means that the device is working properly.	<b>Disabled</b> Enabled
<b>-&gt; Module alive beacon interval(sec)</b>	This parameter is used to determine the time of the module alive beacon sending data.  <div style="display: flex; align-items: center;">  <p>Where the KNX bus line communication is intensive, it is more accurate to select the bigger time. Otherwise, even communication breaks may occur.</p> </div>	1...10...65535
<b>Port 1 Operates in multi unit control mode</b>	This parameter is used to enable or disable multi-control of AC Units 1-16 from port 1.	<b>Enabled</b> Disabled
<b>Port 2 Operates in multi unit control mode</b>	This parameter is used to enable or disable multi-control of AC Units 17-32 from port 2.	<b>Enabled</b> Disabled

### 3.2. Logic Gate

This parameter page is used to make the logical relationships between inputs & output.

GENERAL	Logic Gate Count	4 Logic Gates
LOGIC GATE		
CONVERTER		
CHANNEL SELECT		
	<div style="border: 1px solid #ccc; padding: 5px;"> <p><b>Logic Gate 1</b></p> <p>&gt; Type: OR</p> <p>&gt; Send Status On: <input type="radio"/> Each input event <input checked="" type="radio"/> Change of output</p> <p>&gt; Number of Inputs: 2 Inputs</p> <p>&gt; Output Behaviour: <input type="radio"/> Normal <input checked="" type="radio"/> Inverted</p> <p>&gt; Switch on delay (sec): 1</p> <p>&gt; Switch off delay (sec): 1</p> <p>&gt; Send Feedback Periodically: 5 sec</p> </div>	
	<div style="border: 1px solid #ccc; padding: 5px;"> <p><b>Logic Gate 2</b></p> <p>&gt; Type: OR</p> <p>&gt; Send Status On: <input type="radio"/> Each input event <input checked="" type="radio"/> Change of output</p> <p>&gt; Number of Inputs: 2 Inputs</p> <p>&gt; Output Behaviour: <input type="radio"/> Normal <input checked="" type="radio"/> Inverted</p> <p>&gt; Switch on delay (sec): 1</p> <p>logic[2].offDelayVal: 1</p> <p>&gt; Send Feedback Periodically: 5 sec</p> </div>	
	<div style="border: 1px solid #ccc; padding: 5px;"> <p><b>Logic Gate 3</b></p> <p>&gt; Type: OR</p> <p>&gt; Send Status On: <input type="radio"/> Each input event <input checked="" type="radio"/> Change of output</p> <p>&gt; Number of Inputs: 2 Inputs</p> <p>&gt; Output Behaviour: <input type="radio"/> Normal <input checked="" type="radio"/> Inverted</p> <p>&gt; Switch on Delay (sec): 1</p> <p>&gt; Switch off delay (sec): 1</p> <p>&gt; Send Feedback Periodically: 5 sec</p> </div>	
	<div style="border: 1px solid #ccc; padding: 5px;"> <p><b>Logic Gate 4</b></p> <p>&gt; Type: OR</p> <p>&gt; Send Status On: <input type="radio"/> Each input event <input checked="" type="radio"/> Change of output</p> <p>&gt; Number of Inputs: 2 Inputs</p> <p>&gt; Output Behaviour: <input type="radio"/> Normal <input checked="" type="radio"/> Inverted</p> <p>&gt; Switch on delay (sec): 1</p> <p>&gt; Switch off delay (sec): 1</p> <p>&gt; Send Feedback Periodically: 5 sec</p> </div>	

Fig. 8: Logic Gate Configuration Parameter Page



Up to 4 logic gates can be used with the gateway. In addition, each logic gate allows the use of up to 4 inputs. The standard logic operations AND, OR and XOR are available.

The status of the output of logic gates can be shown normally or inverted. This configuration can be applied via the parameter “Output behaviour” and when it is parameterized as inverted, the status of the output is shown inverted.

Through the parameter “Send status on”, the type of feedback can be defined. The gateway allows sending the result of logic gates when the conversely logic output is changed or when one of the logic inputs is modified. Additionally, it is possible to define a cyclic sending of the feedback which permits getting information about the output status periodically.

The logic output can operate with previously configured delays. The logic output takes the values ON and OFF with delays. Depending on the switch delay parameters configuration, it is possible to set an ON delay (TON), an OFF delay (TOFF) or both at the same time.

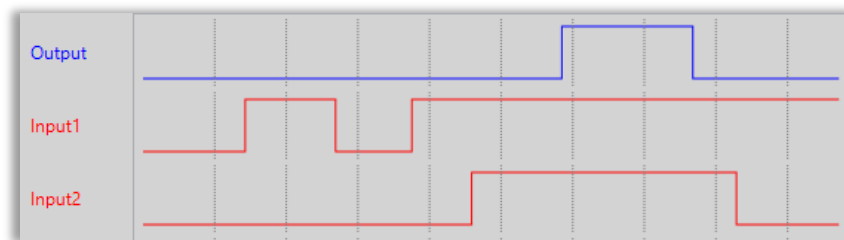


Fig. 9: Logic Gate with Delays

**Special Notes**



**The number of logical gates can be selected up to 4. Since the characteristics of each gate are the same, only Logic 1 is described.**

### 3.2.1. Parameters List

PARAMETERS	DESCRIPTION	VALUES
<b>Logic Gate Count</b>	This parameter is used to specify the number of logic gates that are used to write logical functions. Up to 4 different logic gates can be used simultaneously.	<b>No logic gate</b> 1 Logic gate 2 Logic gates 3 Logic gates 4 logic gates
<b>LOGIC GATE 1...4</b>		
> <b>Type</b>	This parameter is used to specify the type of logical gate to be used. There are 3 different logic gate types, AND, OR and XOR. Each logical gate generates a false or true value at its output as a logical association result.	AND <b>OR</b> XOR
> <b>Send status on</b>	This parameter is used to specify how the status of the output will be sent. <b>Each Input Event:</b> Output status will be sent when any logic input is received. <b>Change of Output:</b> Output status will be sent when the logic output is changed.	Each input event <b>Change of output</b>
> <b>Number of inputs</b>	This parameter is used to specify the number of inputs for the logical gate.	1 input <b>2 inputs</b> 3 inputs 4 inputs
> <b>Output behaviour</b>	This parameter defines the behaviour of the logic output. <b>Normal:</b> The status of the output is sent without any modification. <b>Inverted:</b> If the value is true, the false value will be sent as a status value for the output or vice versa.	Normal <b>Inverted</b>
> <b>Switch on delay (sec)</b>	This parameter is used to set a delay time for output behaviour. The output takes the value ON when real-time reaches the configured time in this parameter.	0...1...255
> <b>Switch off delay (sec)</b>	This parameter is used to set a delay time for output behaviour. The output takes the value OFF when real-time reaches the configured time in this parameter.	0...1...255

<p>&gt;<b>Send feedback periodically</b></p>	<p>This parameter is used to send feedback on the related objects periodically according to the selected time. The objects are listed in the "<b>Feedback at start-up</b>" parameter that is described on the "GENERAL" parameter page above.</p>	<p>Disabled <b>5sec</b>, 10sec, 30sec, 1min, 5min, 10min, 20min, 30min, 40min, 50min, 1h, 2h, 3h, 4h, 5h, 6h, 12h, 24h</p>
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### Special Notes



The number of logical gates can be selected up to 4. Since the characteristics of each gate are the same, only one is described.

### 3.3. Converter

The main parameter settings of the Converter Parameter page are made on this page. Various control options for the Converters are enabled from this page.

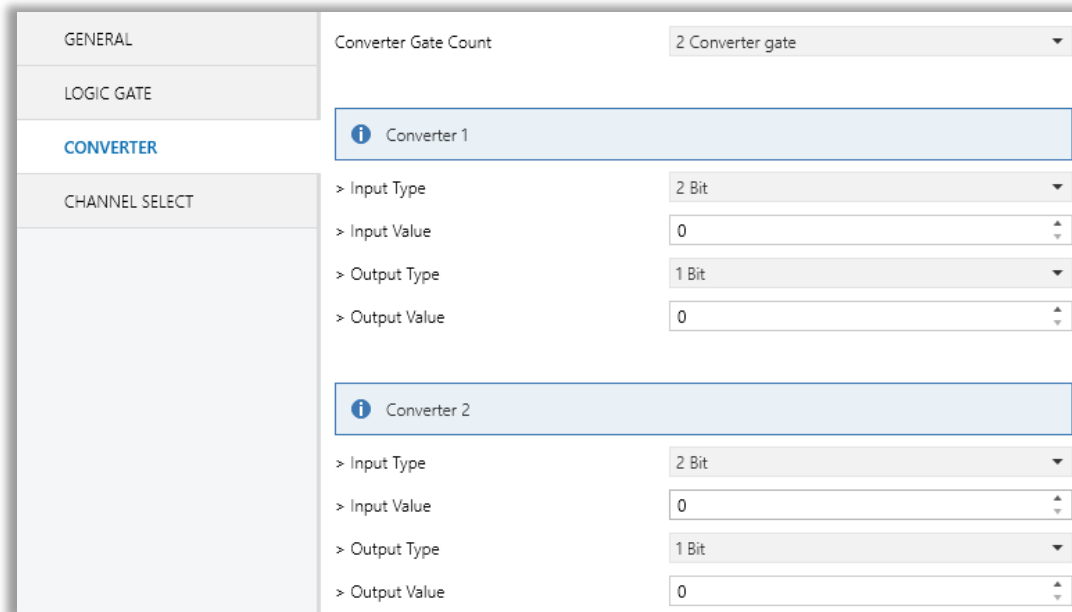


Fig. 10: Converter Configuration Parameter Page

Converters are used to convert the output to configured type value depending on the input value. There are 8 different types of data input that can be converted to 4 different data values.

Moreover, if the input is selected as 1 byte or 2 bytes, you can also make the four arithmetical operations (plus, minus, multiply, divide). Some examples are shown below :

<p><b>Ex 1:</b></p> <p>Input type: 1 byte, 154</p> <p>Calculation: Plus</p> <p>Calculation value: 7</p> <p>Output type: 1 byte</p> <p>Output = 154 : 7</p> <p>Output = 22</p>	<p><b>Ex 2:</b></p> <p>Input type: 1 byte, 215</p> <p>Calculation: Minus</p> <p>Calculation value: 51</p> <p>Output type: 1 byte</p> <p>Output = 215 - 51</p> <p>Output = 164</p>
<p><b>Ex 3:</b></p> <p>Input type: 2 bytes, 862</p> <p>Calculation: Multiply</p> <p>Calculation value: 49</p> <p>Output type: 2 bytes</p> <p>Output = 862 x 49</p> <p>Output = 42238</p>	<p><b>Ex 4:</b></p> <p>Input type: 2 bytes, 46342</p> <p>Calculation: Divide</p> <p>Calculation value: 986</p> <p>Output type: 2 bytes</p> <p>Output = 46342 : 986</p> <p>Output = 47</p>

**Special Notes**



**The number of Converters can be selected up to 8. Since the characteristics of each gate are the same, only one is described.**

### 3.3.1. Parameters List

PARAMETERS	DESCRIPTIONS	VALUES
<b>Converter gate count</b>	This parameter is used to determine the number of converter gates. Each converter gate can be set independently.	<b>No converter gate</b> 1 Converter gate 2 Converter gate 3 Converter gate 4 Converter gate 5 Converter gate 6 Converter gate 7 Converter gate 8 Converter gate
<b>CONVERTER X</b>		
<b>&gt; Input type</b>	<p>This parameter is used to specify the type of input value for the converter input. There are 8 different input values for each converter.</p> <p>When the input type is configured as 1-byte or 2-byte logic, the output data type is set as 1 bit. If the input value is non-zero, the output value will be 1. Otherwise, it will be zero.</p>	1 Bit <b>2 Bit</b> 1 Byte 2 Byte 1 Byte Logic 2 Byte Logic 1 Byte Threshold 2 Byte Threshold
<b>&gt; Input value</b>	<p>This parameter is used to set the value of the converter input. Several value types can be selected and these possible values are described below.</p> <p>The input type is 1 Bit: If the input type is selected as 1 bit, values are between 0-1.</p> <p>The input type is 2 Bit: If the input type is selected as 2 bits, values are between 0-3.</p> <p>The input type is 1 Byte: If the input type is selected as 1 byte, values are between 0-255.</p> <p>The input type is 2 Byte: If the input type is selected as 2 bytes, values are between 0-65536.</p>	<b>0...1</b> <b>0...3</b> <b>0...255</b> <b>0...65536</b>

	<p>The input type is 1 Byte logic: If the input type is selected as 1-byte logic, values are between 0-255.</p> <p>The input type is 2 Byte logic: If the input type is selected as 2-byte logic, values are between 0-65536.</p> <p>The input type is 1 Byte Threshold: If the input type is selected as a 1-byte threshold, values are between 0-255.</p> <p>The input type is 2 Byte Threshold: If the input type is selected as the 2-byte threshold, values are between 0-65536.</p>	
<b>Calculation</b>	<p>This parameter is used to perform a mathematical operation with the input value.</p> <p><b>Disabled:</b> Calculation value is disabled. The input value is converted to output value without a mathematical operation.</p> <p><b>Plus:</b> The calculation value is summed with the input value.</p> <p><b>Minus:</b> The calculation value is subtracted from the input value</p> <p><b>Multiply:</b> Input value and calculation value are multiplied and the result is applied to the output value.</p> <p><b>Divide:</b> The input value is divided by the calculation value and the result is applied to the output value.</p>	<p>Disabled</p> <p><b>Plus</b></p> <p>Minus</p> <p>Multiply</p> <p>Divide</p>
<b>Calculation Value</b>	<p>This parameter is used to specify the value to be processed along with the input value. This value type is the same as the output value type.</p>	<p>0...255</p> <p>0...65535</p>
<b>Lower Limit</b>	<p>This parameter is used to set the lower limit value of the threshold for the input when the input is configured as 1 byte or 2-byte threshold.</p>	<p>0...255</p> <p>0...65535</p>
<b>Higher Limit</b>	<p>This parameter is used to set the higher limit value of the threshold for the input when the input is configured as 1 byte or 2-byte threshold.</p>	<p>0...255</p> <p>0...65535</p>

<p><b>Output type</b></p>	<p>This parameter is used to specify the type of output value for the converter output. There are 4 different output values for each converter.</p>	<p><b>1 Bit</b> 2 Bit 1 Byte 2 Byte</p>
<p><b>Output value</b></p>	<p>This parameter is used to set the value of the converter output. Several value types can be selected and these possible values are described below.</p> <p>The output type is 1 Bit: If the input type is selected as 1 bit, values are between 0-1.</p> <p>The output type is 2 Bit: If the input type is selected as 2 bits, values are between 0-3.</p> <p>The output type is 1 Byte: If the input type is selected as 1 byte, values are between 0-255.</p> <p>The output type is 2 Byte: If the input type is selected as 2 bytes, values are between 0-65536.</p>	<p><b>0...1</b> <b>0...3</b> <b>0...255</b> <b>0...65535</b></p>



### 3.4. Channel Select

This parameter page is used to select channels.

GENERAL	No	Channel Name	Activation	Copy	Selection	Ind Unit Adr	Out Unit Adr
LOGIC GATE	[1]	Ac Unit 1	<input type="checkbox"/>	Start	<input type="checkbox"/>	0	0
CONVERTER	[2]	Ac Unit 2	<input type="checkbox"/>	Start	<input type="checkbox"/>	1	0
CHANNEL SELECT	[3]	Ac Unit 3	<input type="checkbox"/>	Start	<input type="checkbox"/>	2	0
	[4]	Ac Unit 4	<input type="checkbox"/>	Start	<input type="checkbox"/>	3	0
	[5]	Ac Unit 5	<input type="checkbox"/>	Start	<input type="checkbox"/>	4	0
	[6]	Ac Unit 6	<input type="checkbox"/>	Start	<input type="checkbox"/>	5	0
	[7]	Ac Unit 7	<input type="checkbox"/>	Start	<input type="checkbox"/>	6	0
	[8]	Ac Unit 8	<input type="checkbox"/>	Start	<input type="checkbox"/>	7	0
	[9]	Ac Unit 9	<input type="checkbox"/>	Start	<input type="checkbox"/>	8	0
	[10]	Ac Unit 10	<input type="checkbox"/>	Start	<input type="checkbox"/>	9	0
	[11]	Ac Unit 11	<input type="checkbox"/>	Start	<input type="checkbox"/>	10	0
	[12]	Ac Unit 12	<input type="checkbox"/>	Start	<input type="checkbox"/>	11	0
	[13]	Ac Unit 13	<input type="checkbox"/>	Start	<input type="checkbox"/>	12	0
	[14]	Ac Unit 14	<input type="checkbox"/>	Start	<input type="checkbox"/>	13	0
	[15]	Ac Unit 15	<input type="checkbox"/>	Start	<input type="checkbox"/>	14	0
	[16]	Ac Unit 16	<input type="checkbox"/>	Start	<input type="checkbox"/>	15	0
	[17]	Ac Unit 17	<input type="checkbox"/>	Start	<input checked="" type="checkbox"/>	0	0
	[18]	Ac Unit 18	<input type="checkbox"/>	Start	<input type="checkbox"/>	1	0
	[19]	Ac Unit 19	<input type="checkbox"/>	Start	<input type="checkbox"/>	2	0
	[20]	Ac Unit 20	<input type="checkbox"/>	Start	<input type="checkbox"/>	3	0
	[21]	Ac Unit 21	<input type="checkbox"/>	Start	<input type="checkbox"/>	4	0
	[22]	Ac Unit 22	<input type="checkbox"/>	Start	<input type="checkbox"/>	5	0
	[23]	Ac Unit 23	<input type="checkbox"/>	Start	<input type="checkbox"/>	6	0
	[24]	Ac Unit 24	<input type="checkbox"/>	Start	<input type="checkbox"/>	7	0
	[25]	Ac Unit 25	<input type="checkbox"/>	Start	<input type="checkbox"/>	8	0
	[26]	Ac Unit 26	<input type="checkbox"/>	Start	<input type="checkbox"/>	9	0
	[27]	Ac Unit 27	<input type="checkbox"/>	Start	<input type="checkbox"/>	10	0
	[28]	Ac Unit 28	<input type="checkbox"/>	Start	<input type="checkbox"/>	11	0
	[29]	Ac Unit 29	<input type="checkbox"/>	Start	<input type="checkbox"/>	12	0

Fig. 11: Channel Status Sequences

### 3.4.1. Parameters List

<b>PARAMETERS</b>	<b>DESCRIPTIONS</b>	<b>VALUES</b>
<b>Ac Unit Activation</b>	This feature is used to activate whether the AC unit is operating.	<b>Unchecked</b> Checked
<b>Ac Unit Selection</b>	This parameter is used to select the Active indoor unit.	<b>Unchecked</b> Checked
<b>Ind Unit Adress</b>	This parameter is used to select the indoor unit address.	<b>0...63</b>
<b>Out Unit Adress</b>	This parameter is used to select the outdoor unit address.	<b>0...63</b>

### 3.5. [X] Ac Unit X

#### 3.5.1. General

When the Samsung NASA Gateway is attached to the project from the ETS program, a configuration setting must be made primarily before loading. When entering the “GENERAL” in the parameter page, the configuration screen will be appeared shown below. Global parameter settings for the whole device are made in this window. From the general configuration window, the different advanced functionalities of the Samsung NASA Gateway can be enabled such as Module alive beacon, Setting the working condition of the remote controller, Behaviours after bus voltage failure, Device control locking, Errors Management, Initial Configuration.

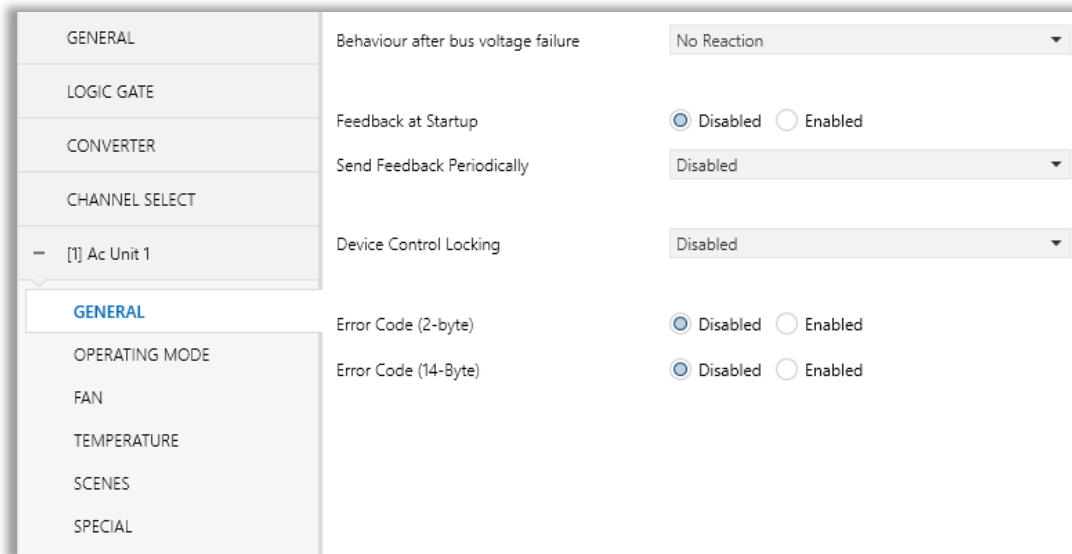



Fig. 12: [X] Ac Unit X – General

3.5.1.1. Parameters List

PARAMETERS	DESCRIPTION	VALUES
<b>Behaviour after bus voltage failure</b>	<p>This parameter is used to determine the action that will be taken by the gateway when the KNX bus voltage failure is recovered. If there is a power interruption or until the KNX energy comes back up, one of the following options can be applied.</p> <p><b>No Reaction/Last State:</b> The air conditioner unit retains its last condition after the power failure.</p> <p><b>On:</b> The air conditioner will be switched on.</p> <p><b>Off:</b> The air conditioner will be switched off.</p> <p><b>Scene:</b> The scene with the desired conditions from 5 different scenes can be sent to the air conditioner unit. In this case, the air conditioner unit operates under these conditions after KNX bus line power failure.</p>	<p><b>No reaction</b></p> <p>Last state</p> <p>On</p> <p>Off</p> <p>Scene</p>
<b>&gt; Scene selection</b>	<p>This parameter is used to determine the appropriate scene from the 5 scenes that can be created. The selected scene conditions are applied to the air conditioner and it works under these conditions after the KNX bus power failure.</p>	<p>Scene 1, <b>Scene 2</b>, Scene 3, Scene 4, Scene 5</p>
<b>Feedback at start-up</b>	<p>This parameter is used to get some status information of the air conditioning unit when the Samsung NASA Gateway is started to operate. This information can be used for these purposes such as : monitoring the air conditioner from a control centre, triggering different scenarios to operate in the KNX infrastructure etc. The following describes which status information can be observed.</p> <p>Feedback Climate On/Off</p> <p>Feedback Operating Mode</p> <p>Feedback Individual Mode Auto &amp; Heat &amp; Cool &amp; Fan &amp; Dry</p> <p>Feedback Fan Speed Enumerated</p> <p>Feedback Vanes Position Enumerated</p> <p>Feedback Setpoint Temperature</p>	<p><b>Disabled</b></p> <p>Enabled</p>

<p>&gt; <b>Feedback at start-up time delay(sec)</b></p>	<p>This parameter is used to set the delay between the start-up and the sending of the feedback telegrams to the KNX bus line.</p> <p> If the value is selected as '0', the feedbacks will be sent to the KNX bus line immediately without no waiting.</p>	<p>0...255</p>
<p><b>Send feedback periodically</b></p>	<p>This parameter is used to send feedback on the related objects periodically according to the selected time. The objects are listed in the "<b>Feedback at start-up</b>" parameter that is described above.</p>	<p><b>Disabled</b> 5sec, 10sec, 30sec, 1min, 5min, 10min, 20min, 30min, 40min, 50min, 1h, 2h, 3h, 4h, 5h, 6h, 12h, 24h</p>
<p><b>Device Control Locking</b></p>	<p>This parameter is used to lock the Samsung NASA Gateway via device control locking communication object. The device is blocked and it can no longer be controlled via any telegram. The device remains the previous status before locking until the locking is deactivated. It must be taken into consideration that the device after the locking will take the last value received through the bus even though this value has been received during the locking time.</p> <p><b>Lock on Value 0:</b> The Gateway will be locked when the value 0 is sent.</p> <p><b>Lock on Value 1:</b> The Gateway will be locked when value 1 is sent.</p>	<p><b>Disabled</b> Lock on Value 0 Lock on Value 1</p>
<p><b>Error code (2-byte)</b></p>	<p>This parameter is used to detect and identify the faults that come from the air conditioner via a 2-byte value. Each error code has a different meaning so, all of the error code descriptions are listed please check the Appendix B section in this document.</p>	<p><b>Disabled</b> Enabled</p>
<p><b>Error code (14-byte)</b></p>	<p>This parameter is used to detect and identify the faults that come from the air conditioner via a 14-byte value. Each error code has a different meaning so, all of the error code descriptions are listed please check the Appendix B section in this document.</p>	<p><b>Disabled</b> Enabled</p>

### 3.5.2. Operating Mode

In this section, all of the parameters are corresponding to different mode properties and communication objects. Some parameters of related objects and their tasks are described below.

- Operating Mode Heat/Cool object (1 bit): The operating mode of the air conditioner can be selected as the heating mode or cooling mode with this 1-bit object.
- Operating mode +/- object (1 bit): Using this object 5 different operating modes can be selected. The selection can be made with 1-bit values. Switching between the modes is done according to the following condition :

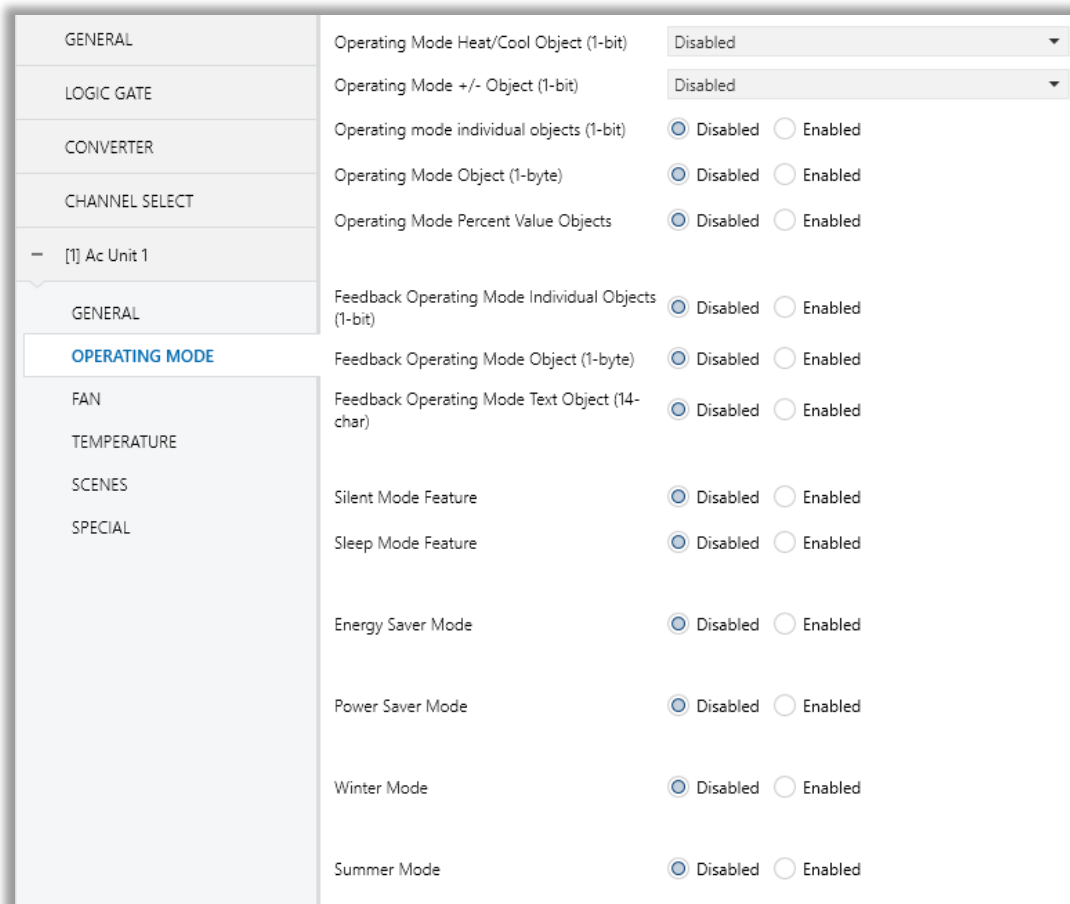


Fig. 13: Operating Modes Sequences

- Operating Mode Individual objects (1-bit): The operating mode can be modified by sending value 1 to the desired mode object.
- Operating Mode: The operating mode can be modified with these values that are shown in the table below:

OPERATING MODE	VALUE
AUTO	0
HEAT	1
COOL	3
FAN	9
DRY	14

- Operating Mode Percent Value Objects: Via these 1-byte objects the indoor unit can be controlled via percentage values to provide compatibility with the thermostat that use this data type. By using this object, there are two different options:
- Priority to "Operating mode Heat/Cool": Disabled

When the priority of "Operating mode Heat/Cool" is disabled, it does not matter what is the current mode of the indoor unit, the percentage values can switch the mode and activate the indoor unit in the following way:

- If the object "Heating Mode Percent Value" takes a value greater than 0, the indoor unit will be switched ON in HEAT mode. The value 0 will switch off the air conditioner.
- If the object "Cooling Mode Percent Value" takes a value greater than 0, the indoor unit will be switched ON in COOL mode. The value 0 will switch off the air conditioner.

## Special Notes



**When the priority is disabled and the air condition unit is working as FAN, AUTO or DRY modes, a new value to the objects "Heating/Cooling Mode Percent Value" or "Operating Mode Heat/Cool" will change the mode to HEAT or COOL.**

- Priority to "Operating mode Heat/Cool": Enabled

When the priority is enabled, the operating mode defined cannot be modified by the percentage value objects and the behaviour will be as follow:

Actual operating mode as HEAT;

- If the object "Heating Mode Percent Value" takes a value greater than 0, the indoor unit will be switched ON. The value 0 will switch off the air conditioner.

- Any data received via the object “Cooling Mode Percent Value” will not be taken into consideration.

Actual operating mode as COOL;

- If the object “Cooling Mode Percent Value” takes a value greater than 0, the indoor unit will be switched ON. The value 0 will switch off the air conditioner.
- Any data received via the object “Heating Mode Percent Value” will not be taken into consideration.

**Special Notes**



When the priority is enabled and the air condition unit is working as FAN, AUTO or DRY modes, a new value to the objects “Heating/Cooling Mode Percent Value” will not be taken into consideration. Only a new value to the object “Operating Mode Heat/Cool” will change the mode to HEAT or COOL.

**Special Notes**



Any modification on all above objects will be advised in the following feedback objects:

- Feedback Operating Mode Heat/Cool
- Feedback Individual Mode Auto
- Feedback Individual Mode Heat
- Feedback Individual Mode Cool
- Feedback Individual Mode Fan
- Feedback Individual Mode Dry
- Feedback Operating Mode
- Feedback Operating Mode Text

In this parameter configuration page, there are also some different special modes for operating the air conditioner. These 4 different modes are described below respectively.

**Energy Saver Mode:** The energy saver mode can be applied via the object “Energy Saver Mode”. This mode can be configured to work during a period or the “stop” value is received. Via the parameter or via communication object “Timer” period can be set. If the timer is disabled, the “Energy Saver Mode” will be finished at the following actions:

- The object “Energy Saver Mode” receives the “stop” value, the mode will stop and the previous state will be recovered at this moment.
- A new value for fan, mode or set point is received via KNX, the Energy Saver Mode will stop and the new value will be applied at this moment.

If the timer is enabled, the energy saver mode will be finished at the below situation or once the time is elapsed. Then the previous state will be recovered. The timer can always be re-triggerable by sending the start value to the object “Energy Saver Mode”.



The timer, variation of the set point and the fan speed to be applied during the energy saver mode can be selected via parameter or communication object. With this last option, the user could modify the values at any time as required.

## Special Notes



**If the timer, set point shifting or fan speed values are modified via their respective objects (“Energy Saver Mode Timer Duration”, “Energy Saver Mode Setpoint Shifting” and “Energy Saver Mode Fan Speed”) while the energy saver mode is active, the new values will be directly applied.**

**Power Saver Mode:** The power saver mode can be applied via the object “. This mode can be configured to work during a period or during the “stop” value is received. Via the parameter “Timer” period can be selected. If the timer is disabled, the “Power Saver Mode” will be finished at the following actions:

- The object “Power Saver Mode” receives the “stop” value, the mode will stop and the previous state will be recovered at this moment.
- A new value for fan, mode or set point is received via KNX, the Power Saver Mode will stop and the new value will be applied at this moment.

If the timer is enabled, the energy saver mode will be finished at the below situation or once the time is elapsed. Then the previous state will be recovered. The timer can always be re-triggerable by sending the start value to the object “Power Saver Mode”.

The timer, variation of the set point and the fan speed to be applied during the energy saver mode can be selected via parameter or communication object. With this last option, the user could modify the values at any time as required.

## Special Notes



**If the timer, set point shifting or fan speed values are modified via their respective objects (“Power Saver Mode Timer Duration”, “Power Saver Mode Setpoint Shifting” and “Power Saver Mode Fan Speed”) while the energy saver mode is active, the new values will be directly applied.**

**Winter Mode:** The winter mode can be applied via the object “Winter Mode”. If the winter mode is applied while the operating is mode is COOL, the mode will be automatically changed to HEAT mode and the unit indoor will switch on.

This mode can be configured to work during a period or the “stop” value is received. Via the parameter “Timer for winter mode” this can be selected. If the timer is disabled, the winter mode will be finished once the object “Winter Mode” receives the “stop” value. At this moment the mode will stop and the previous state will be recovered.

If the timer is enabled, the winter mode will be finished at bellow action or once the time is elapsed. Then the previous state will be recovered.

- A new value for fan, mode or set point is received via KNX or remote control will be directly applied and then the winter mode will be disabled. However, the previous status will be recovered and the air conditioner will remain the winter mode values applied.

The timer, set point and the fan speed to be applied during the winter mode can be selected via parameter or communication object. With this last option, the user could modify the values every time as required.

**Special Notes**



**If the timer, set point or fan speed values are modified via their respective objects (“Winter Mode Timer Duration”, “Winter Mode Setpoint Shifting” and “Winter Mode Fan Speed”) while the winter mode is active, the new values will be directly applied.**

**Summer Mode:** The summer mode can be applied via the object “Summer Mode”. If the summer mode is applied while the operating is mode is HEAT, the mode will be automatically changed to COOL mode and the unit indoor will switch on.

This mode can be configured to work during a period or the “stop” value is received. Via the parameter “Timer for summer mode” this can be selected. If the timer is disabled, the “Summer Mode” will be finished once the object “Summer Mode” receives the “stop” value. At this moment the mode will stop and the previous state will be recovered.

If the timer is enabled, the summer mode will be finished at below action or once the time is elapsed. Then the previous state will be recovered.

- A new value for fan, mode or set point is received via KNX or remote control will be directly applied and then the winter mode will be disabled. However, the previous status will be recovered and the air conditioner will remain the winter mode values applied.

The timer, set point and the fan speed to be applied during the winter mode can be selected via parameter or communication object. With this last option, the user could modify the values every time as required.

**Special Notes**



**If the timer, set point or fan speed values are modified via their respective objects (“Summer Mode Timer Duration”, “Summer Mode Setpoint Shifting” and “Summer Mode Fan Speed”) while the summer mode is active, the new values will be directly applied.**

All parameters described in this section are set on the operating mode parameter page.

**Special Notes**



**All of the parameters of energy saver mode in the above parameter page image are the same for winter, power saver and summer mode. When these modes are activated, the parameters will have appeared.**

**3.5.2.1 Parameters List**

PARAMETERS	DESCRIPTION	VALUES
<b>Operating mode Heat/Cool object (1-bit)</b>	<p>This parameter is used to enable or disable the operating mode heat/cool and its feedback objects.</p> <p><b>1:Heat/0:Cool:</b> If value 1 is sent via a related object, the air conditioner switches to heat mode.</p> <p><b>0:Heat/1:Cool:</b> If value 1 is sent via a related object, the air conditioner switches to cool mode.</p>	<p>Disabled</p> <p><b>1:Heat/0:Cool</b></p> <p>0:Heat/1:Cool</p>
<b>Operating mode +/- object (1-bit)</b>	<p>This parameter is used to enable or disable the operating mode +/- object.</p> <p><b>1:Increase/0:Decrease:</b> If the value 1 is sent, the modes switch according to the following sequence Auto-&gt;Heat-&gt;Cool-&gt;Fan-&gt;Dry</p> <p><b>0:Up/1:Down:</b> If the value 0 is sent, the modes switch according to the following sequence Auto-&gt;Heat-&gt;Cool-&gt;Fan-&gt;Dry</p>	<p>Disabled</p> <p><b>1:Increase/0:Decrease</b></p> <p>0:Up/1:Down</p>
<b>Operating mode individual objects (1-bit)</b>	<p>This parameter is used to enable the operating modes' individual objects. These objects are:</p> <ul style="list-style-type: none"> <li>-&gt;Individual Mode Heat</li> <li>-&gt;Individual Mode Cool</li> <li>-&gt;Individual Mode Auto</li> <li>-&gt;Individual Mode Fan</li> <li>-&gt;Individual Mode Dry</li> </ul>	<p><b>Disabled</b></p> <p>Enabled</p>
<b>Operating mode object (1-byte)</b>	<p>This parameter is used to enable or disable the operating mode object. Via this object, if the specified values are sent to the corresponding mode the operating mode is switched to that mode.</p>	<p><b>Disabled</b></p> <p>Enabled</p>
<b>Operating mode percent value objects</b>	<p>This parameter is used to enable the percent value objects of heating mode and cooling mode.</p>	<p><b>Disabled</b></p> <p>Enabled</p>
<b>&gt; Priority to "Operating mode Heat/Cool"</b>	<p>This parameter is used to enable or disable the giving priority to operating mode Heat/Cool.</p>	<p><b>Disabled</b></p> <p>Enabled</p>

<b>Feedback operating mode individual objects (1-bit)</b>	This parameter is used to enable or disable the feedback objects of individual operating mode objects. If this parameter is enabled, all of the individual feedback objects of operating modes are visible.	<b>Disabled</b> Enabled
<b>Feedback operating mode object (1-byte)</b>	This parameter is used to enable or disable the 1-byte feedback object of the operating mode. According to special values, the operating mode can be easily detected.	<b>Disabled</b> Enabled
<b>Feedback operating mode text object (14-char)</b>	This parameter is used to enable or disable the feedback operating text mode objects.	<b>Disabled</b> Enabled
<b>-&gt; Text for mode AUTO</b>	This parameter is used to type a special name for the operating mode AUTO feedback text object.	<b>14 bytes allowed</b>
<b>-&gt; Text for mode HEAT</b>	This parameter is used to type a special name for the operating mode HEAT feedback text object.	<b>14 bytes allowed</b>
<b>-&gt; Text for mode COOL</b>	This parameter is used to type a special name for the operating mode COOL feedback text object.	<b>14 bytes allowed</b>
<b>-&gt; Text for mode FAN</b>	This parameter is used to type a special name for the operating mode FAN feedback text object.	<b>14 bytes allowed</b>
<b>-&gt; Text for mode DRY</b>	This parameter is used to type a special name for the operating mode DRY feedback text object.	<b>14 bytes allowed</b>
<b>Silent Mode Feature</b>		
<b>Silent Mode Feature</b>	This parameter is used to enable or disable the silent mode.	<b>Disabled</b> Enabled
<b>Sleep Mode Feature</b>		
<b>Sleep Mode Feature</b>	This parameter is used to enable or disable the sleep mode.	<b>Disabled</b> Enabled
<b>Energy Saver Mode</b>		
<b>Energy Saver mode</b>	This parameter is used to enable or disable the energy saver mode.	<b>Disabled</b> Enabled
<b>&gt; Polarity</b>	This parameter is used to specify the polarity of the energy saver mode for enabling it according to this configuration.  <b>1:Start/0:Stop:</b> If the value 1 is sent, energy saver mode will be started.	<b>1:Start/0:Stop</b> <b>0:Start/1:Stop</b>

	<b>0:Start/1:Stop:</b> If the value 0 is sent, energy saver mode will be started.	
> <b>Timer</b>	<p>This parameter is used to set a timer for energy saver mode with a 1-byte value.</p> <p><b>Via parameter:</b> Timer interval value will be set via this parameter page.</p> <p><b>Via communication object:</b> Timer interval value will be set via a communication object.</p>	<p>Disabled</p> <p><b>Via parameter</b></p> <p>Via communication object</p>
> <b>Interval (min)</b>	This parameter is used to specify the timer interval value via parameter.	0...1...255
> <b>Setpoint Shifting</b>	<p>This parameter is used to select the setpoint shifting method.</p> <p><b>Via parameter:</b> The setpoint will be determined according to the parameter value</p> <p><b>Via communication object:</b> The setpoint will be determined via communication object value.</p>	<p>Via parameter</p> <p><b>Via communication object</b></p>
> <b>Value (°C)</b>	This parameter is used to specify the setpoint shifting value via parameter.	1...4
> <b>Fan speed</b>	This parameter is used to specify the fan speed value when the air conditioner switches to energy saver mode.	<p>Via parameter</p> <p><b>Via communication object</b></p>
> <b>Value (fan)</b>	This parameter is used to select the fan speed levels from the parameter list.	<p>No change</p> <p><b>Auto</b></p> <p>Fan 1</p> <p>Fan 2</p> <p>Fan 3</p>
<b>Power Saver Mode</b>		
<b>Power Saver mode</b>	This parameter is used to enable or disable the power saver mode.	<p><b>Disabled</b></p> <p>Enabled</p>
> <b>Polarity</b>	<p>This parameter is used to specify the polarity of the power saver mode for enabling it according to this configuration.</p> <p><b>1:Start/0:Stop:</b> If the value 1 is sent, power saver mode will be started.</p> <p><b>0:Start/1:Stop:</b> If the value 0 is sent, power saver mode will be started.</p>	<p>1:Start/0:Stop</p> <p><b>0:Start/1:Stop</b></p>

<p>&gt; <b>Timer</b></p>	<p>This parameter is used to set a timer for power saver mode with a 1-byte value.</p> <p><b>Via parameter:</b> Timer interval value will be set via this parameter page.</p> <p><b>Via communication object:</b> Timer interval value will be set via a communication object.</p>	<p>Disabled</p> <p><b>Via parameter</b></p> <p>Via communication object</p>
<p>&gt; <b>Interval (min)</b></p>	<p>This parameter is used to specify the timer interval value via parameter.</p>	<p>0...1...255</p>
<p>&gt; <b>Setpoint Shifting</b></p>	<p>This parameter is used to select the setpoint shifting method.</p> <p><b>Via parameter:</b> The setpoint will be determined according to the parameter value</p> <p><b>Via communication object:</b> The setpoint will be determined via communication object value.</p>	<p>Via parameter</p> <p><b>Via communication object</b></p>
<p>&gt; <b>Value (°C)</b></p>	<p>This parameter is used to specify the setpoint shifting value via parameter.</p>	<p>1...4</p>
<p>&gt; <b>Fan speed</b></p>	<p>This parameter is used to specify the fan speed value when the air conditioner switches to power saver mode.</p>	<p>Via parameter</p> <p><b>Via communication object</b></p>
<p>&gt; <b>Value (fan)</b></p>	<p>This parameter is used to select the fan speed levels from the parameter list.</p>	<p>No change</p> <p><b>Auto</b></p> <p>Fan 1</p> <p>Fan 2</p> <p>Fan 3</p>
<p><b>Winter Mode</b></p>		
<p><b>Winter mode</b></p>	<p>This parameter is used to enable or disable the winter mode.</p>	<p><b>Disabled</b></p> <p>Enabled</p>
<p>&gt; <b>Polarity</b></p>	<p>This parameter is used to specify the polarity of the winter mode for enabling it according to this configuration.</p> <p><b>1:Start/0:Stop:</b> If the value 1 is sent, winter mode will be started.</p> <p><b>0:Start/1:Stop:</b> If the value 0 is sent, winter mode will be started.</p>	<p>1:Start/0:Stop</p> <p><b>0:Start/1:Stop</b></p>
<p>&gt; <b>Timer</b></p>	<p>This parameter is used to set a timer for winter mode with a 1-byte value.</p>	<p>Disabled</p>

	<p><b>Via parameter:</b> Timer interval value will be set via this parameter page.</p> <p><b>Via communication object:</b> Timer interval value will be set via a communication object.</p>	<p><b>Via parameter</b></p> <p>Via communication object</p>
> <b>Interval (min)</b>	This parameter is used to specify the timer interval value via parameter.	0...1...255
> <b>Setpoint</b>	<p>This parameter is used to select the setpoint shifting method.</p> <p><b>Via parameter:</b> The setpoint will be shifted according to the parameter value</p> <p><b>Via communication object:</b> The setpoint will be shifted via communication object value.</p>	<p><b>Via parameter</b></p> <p>Via communication object</p>
> <b>Value (°C)</b>	This parameter is used to specify the setpoint shifting value via parameter.	16... <b>22</b> ...30
> <b>Fan speed</b>	This parameter is used to specify the fan speed value when the air conditioner switches to winter mode.	<p>Via parameter</p> <p><b>Via communication object</b></p>
> <b>Value (fan)</b>	This parameter is used to select the fan speed levels from the parameter list.	<p>No change</p> <p><b>Auto</b></p> <p>Fan 1</p> <p>Fan 2</p> <p>Fan 3</p>
<b>Summer Mode</b>		
<b>Summer mode</b>	This parameter is used to enable or disable the summer mode.	<p><b>Disabled</b></p> <p>Enabled</p>
> <b>Polarity</b>	<p>This parameter is used to specify the polarity of the summer mode for enabling it according to this configuration.</p> <p><b>1:Start/0:Stop:</b> If the value 1 is sent, summer mode will be started.</p> <p><b>0:Start/1:Stop:</b> If the value 0 is sent, summer mode will be started.</p>	<p>1:Start/0:Stop</p> <p><b>0:Start/1:Stop</b></p>
> <b>Timer</b>	<p>This parameter is used to set a timer for summer mode with a 1-byte value.</p> <p><b>Via parameter:</b> Timer interval value will be set via this parameter page.</p>	<p>Disabled</p> <p><b>Via parameter</b></p>

	<b>Via communication object:</b> Timer interval value will be set via a communication object.	Via communication object
> <b>Interval (min)</b>	This parameter is used to specify the timer interval value via parameter.	0...1...255
> <b>Setpoint</b>	This parameter is used to select the setpoint shifting method. <b>Via parameter:</b> The setpoint will be shifted according to the parameter value <b>Via communication object:</b> The setpoint will be shifted via communication object value.	Via parameter <b>Via communication object</b>
> <b>Value (°C)</b>	This parameter is used to specify the setpoint shifting value via parameter.	16...18...30
> <b>Fan speed</b>	This parameter is used to specify the fan speed value when the air conditioner switches to summer mode.	<b>Via parameter</b> Via communication object
> <b>Value (fan)</b>	This parameter is used to select the fan speed levels from the parameter list.	No change <b>Auto</b> Fan 1 Fan 2 Fan 3



### 3.5.3. Fan

In this parameter page, the parameter “Fan mode available” defines if the fan mode is available in the indoor unit. If this parameter is set to “No”, all the fan parameters and objects are hidden. All the parameters in this section are related to the Fan Speed properties and communication objects.

GENERAL	Fan Mode Available	<input type="radio"/> No <input checked="" type="radio"/> Yes
LOGIC GATE	Number of Fan Level	3
CONVERTER	AUTO Fan Mode Available	<input checked="" type="radio"/> No <input type="radio"/> Yes
CHANNEL SELECT	Swing State	<input checked="" type="radio"/> Disabled <input type="radio"/> Enabled
- [1] Ac Unit 1	Fan Level Control +/- Object (1-bit)	Disabled
GENERAL	Fan Level Control Individual Objects (1-bit)	<input checked="" type="radio"/> Disabled <input type="radio"/> Enabled
OPERATING MODE	Fan Level Control & Feedback Objects (1-byte)	Disabled
FAN	Feedback Fan Level Individual Objects (1-bit)	<input checked="" type="radio"/> Disabled <input type="radio"/> Enabled
TEMPERATURE	Feedback Fan Level Text Object (14-char)	<input checked="" type="radio"/> Disabled <input type="radio"/> Enabled
SCENES		
SPECIAL		

Fig. 14: FAN Configuration Parameter Page

Once the fan mode is enabled, the number of available fan levels in the indoor unit should be defined via the parameter “Number of fan level”. Besides the parameter “AUTO fan mode available” defines if the AUTO fan mode is available in the indoor unit.

**Special Notes**

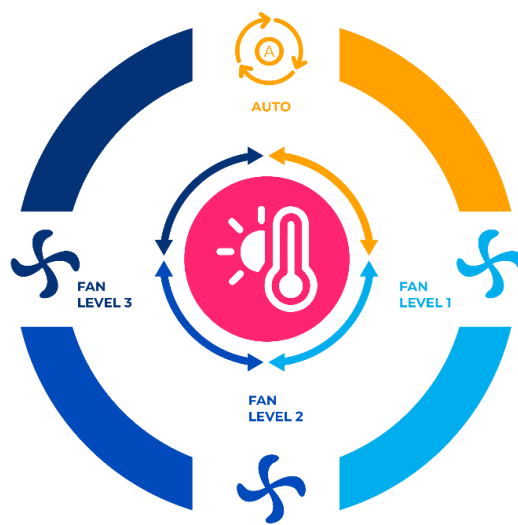


**Please, do not forget to read the documentation of your indoor unit to check how many fan speeds are available.**

**Fan Level Control:**

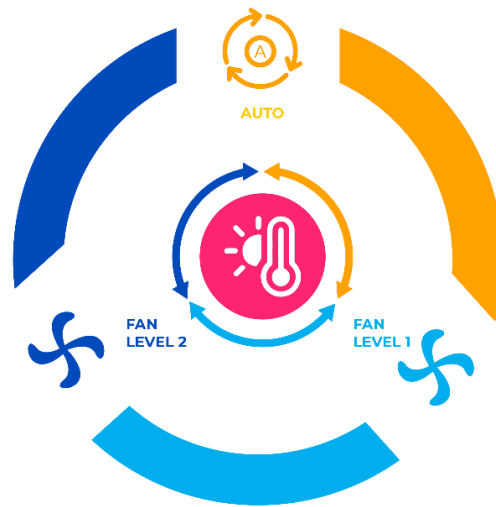
The fan level can be set via some different methods:

- Fan level can be selected by sending 1-bit values. While using this method the following sequences are applied
- If auto mode is in the sequence, the fan level is selected as 3 and loop the sequence parameter is enabled, the changeovers between the fan levels like the following figure. With the fan speed +/- object value 1 or value 0 can be sent to switch between the modes sequentially.



**Fig. 15:** 3 Fan Levels + Auto Mode with Loop Representation

- If auto mode is in the sequence, the fan level is selected as 2 and loop the sequence parameter is enabled, the changeovers between the fan levels like the following figure. With the fan speed +/- object value 1 or value 0 can be sent to switch between the modes sequentially.



**Fig. 16:** 2 Fan Levels + Auto Mode with Loop Representation

- If the fan level is selected as 3 and the loop the sequence parameter is enabled, the changeovers between the fan levels like the following figure. With the fan speed +/- object value 1 or value 0 can be sent to switch between the modes sequentially.



**Fig. 17:** 3 Fan Levels with Loop Representation

- If the fan level is selected as 2 and the loop the sequence parameter is enabled, the changeovers between the fan levels like the following figure. With the fan speed +/- object value 1 or value 0 can be sent to switch between the modes sequentially.

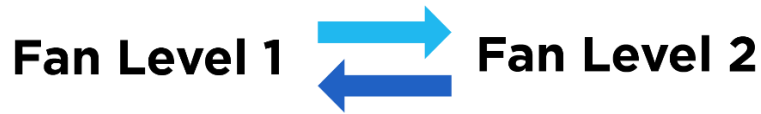


Fig. 18: 2 Fan Levels with Loop Representation

- If the fan level is selected as 3, auto mode is enabled and the loop the sequence parameter is disabled, the changeovers between the fan levels like the following figure. With the fan speed +/- object value 1 or value 0 can be sent to switch between the modes sequentially.

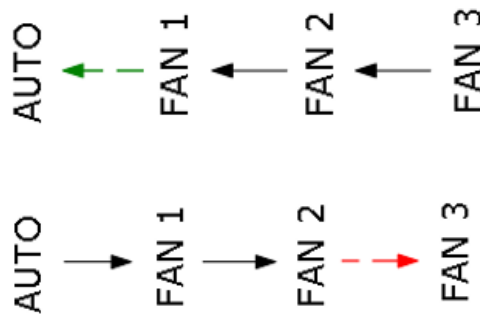


Fig. 19: 3 Fan Levels + Auto Mode Without Loop Representation

- ❖ Fan speeds can be activated via percentage values. The thresholding values for each fan speed are set in the parameters “Fan (1, 2, 3) lower limit”.
- ❖ Fan speed can be activated by sending the numbers of each speed 1,2 or 3.

**Special Notes**



**If a value greater than 3 or the value 0 is received, this data will be discarded and the fan will remain at the current speed.**

**Special Notes**



**Any modification on all above objects will be advised in the following feedback objects:  
Feedback Fan Speed Enumerated  
Feedback Fan Speed Manual/Auto, Feedback Individual Fan Speed 1, Feedback Individual Fan speed 2, Feedback Individual Fan speed 3.  
Feedback Fan Speed Text**

**3.5.3.1. Parameters List**

<b>PARAMETERS</b>	<b>DESCRIPTION</b>	<b>VALUES</b>
<b>Fan mode available</b>	This parameter is used to enable or disable the fan mode.	No <b>Yes</b>
<b>Number of fan level</b>	This parameter is used to select the fan level of the air conditioner.	<b>2...3</b>
<b>AUTO fan mode available</b>	This parameter is used to enable the AUTO fan mode to be activated.	No <b>Yes</b>
<b>Swing State</b>	This parameter is used to enable or disable the swang state.	<b>Disabled</b> Enabled
<b>Fan level control +/- object (1-bit)</b>	This parameter is used to enable or disable the fan level control +/- object.  <b>1:Increase/0:Decrease:</b> If the value 1 is sent, the fan levels switch according to the following sequence  Auto->Fan Level 1-> Fan Level 2->Fan Level 3  <b>0:Up/1:Down:</b> If the value 1 is sent, the fan levels switch according to the following sequence  Fan Level 3-> Fan Level 2->Fan Level 1->Auto	Disabled 0:Up/1:Down <b>1:Increase/0:Decrease</b>
<b>&gt; Include AUTO fan mode in the sequence</b>	This parameter is used to add AUTO fan mode to fan levels.	No <b>Yes</b>
<b>&gt; Loop the sequence</b>	This parameter is used to enable or disable the fan level sequence repeating considering the selected parameter polarity.	No <b>Yes</b>
<b>Fan level control individual objects (1-bit)</b>	This parameter is used to enable or disable the fan level control individual objects. For each fan speed level, there is an individual fan speed object. These objects are:  Individual Fan Speed 1 Individual Fan Speed 2 Individual Fan Speed 3	<b>Disabled</b> Enabled

<b>Fan level control &amp; control feedback objects (1-byte)</b>	<p>This parameter is used to determine the fan level control type with 1-byte communication objects</p> <p><b>Scaling:</b> Via scaling object, according to the threshold defined in parameters fan speed will be determined.</p> <p><b>Enumerated:</b> Via enumerated object, if value 1 is sent fan level will be fan speed 1. Likewise, value 2 causes fan speed 2 and value 3 causes fan speed 3.</p>	<p>Disabled</p> <p><b>Scaling</b></p> <p>Enumerated</p>
<b>&gt; Fan 1 lower limit (%)</b>	<p>This parameter is used to set the lower limit 1 fan level threshold value to compare with the received value from the KNX bus line. After comparison, the corresponding fan speed will be chosen.</p>	0...1...100
<b>&gt; Fan 2 lower limit (%)</b>	<p>This parameter is used to set the lower limit 2 fan level threshold value to compare with the received value from the KNX bus line. After comparison, the corresponding fan speed will be chosen.</p>	0...30...100
<b>&gt; Fan 3 lower limit (%)</b>	<p>This parameter is used to set the lower limit 3 fan level threshold value to compare with the received value from the KNX bus line. After comparison, the corresponding fan speed will be chosen.</p>	0...60...100
<b>Fan level individual objects (1-bit)</b>	<p>This parameter is used to enable or disable the individual fan level objects.</p>	<p>Disabled</p> <p>Enabled</p>
<b>Feedback fan level text object (14-char)</b>	<p>This parameter is used to enable or disable the feedback fan level text object.</p>	<p>Disabled</p> <p>Enabled</p>
<b>-&gt; Text for mode AUTO</b>	<p>This parameter is used to type a special name for AUTO mode.</p>	<b>14 bytes allowed</b>
<b>-&gt; Text for fan speed 1</b>	<p>This parameter is used to type a special name for fan speed 1.</p>	<b>14 bytes allowed</b>
<b>-&gt; Text for fan speed 2</b>	<p>This parameter is used to type a special name for fan speed 2.</p>	<b>14 bytes allowed</b>
<b>-&gt; Text for fan speed 3</b>	<p>This parameter is used to type a special name for fan speed 3.</p>	<b>14 bytes allowed</b>

### 3.5.4. Temperature

In this section, all of the parameters are corresponding to the setpoint temperature, AC unit ambient temperature. Some parameters of related objects and their tasks are described in this part.

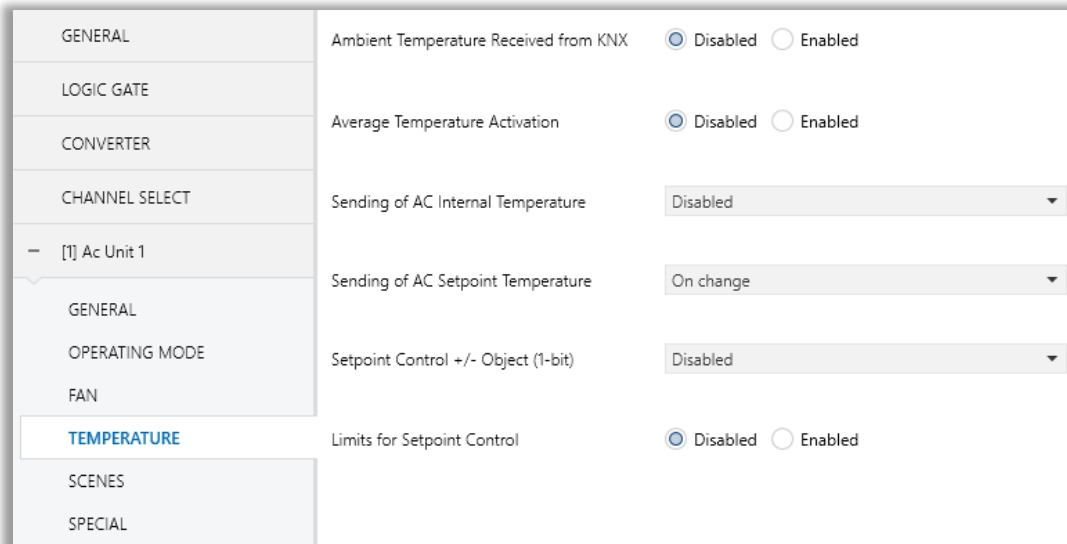


Fig. 20: Temperature Configuration Parameter Page

**Ambient Temperature:**

The air conditioner internal unit can display the temperature information via the "Feedback Indoor Temperature" object. However, it is also possible to receive the measurement of the measured ambient temperature from KNX by enabling the parameter "Indoor Temperature from KNX".

**AC Unit Indoor Temperature Reference:**

Temperature to be taken as the basis for air conditioning; Indoor Temperature sending disabled, Indoor Temperature from Knx, Indoor Unit Selects Optimum Temperature Sensor, can be selected.

**Special Notes**



**The values of the air condition internal temperature and setpoint can be sent to the bus on change and/or periodically. By choosing periodically the period of sending can be defined from 1 to 255 seconds.**

## **Setpoint Temperature:**

Via the parameter “Limits for setpoint control” it is possible to enable a range for the setpoint to be modified. By enabling this option, the minimum and maximum set points available to send via KNX will be defined in the parameters “Setpoint lower limit” and “Setpoint higher limit”. By disabling this option, per default, the lower and higher limits will be limits of the air condition unit.

Via the object “Setpoint Temperature +/-” the setpoint temperature can be modified via a 1-bit object as follow:

- By sending “Up” (Value 0) or “Increase” (Value 1): The setpoint temperature will be increased by steps of 1°C until air condition unit limit or defined higher limit value.
- By sending “Down” (Value 1) or “Decrease” (Value 0): The setpoint temperature will be decreased by steps of 1°C until the air condition unit lower the limit value.

In the following figure, the Temperature configuration parameter page is shown.



3.5.4.1. Parameters List

PARAMETERS	DESCRIPTION	VALUES
<b>Ambient Temperature Received from KNX</b>	This parameter enables the ambient temperature received from the KNX bus.	Disabled <b>Enabled</b>
<b>Average Temperature Activation</b>	This parameter activates the average temperature activation.	<b>Disabled</b> Enabled
<b>Sending of AC internal temperature</b>	This parameter enables the sending of internal temperature value information.  <b>Disabled:</b> Temperature information is not sent. <b>Periodically:</b> Temperature information is sent periodically. <b>On change:</b> Temperature information is sent when there is a 1K change in the temperature value. <b>Periodically and on change:</b> Temperature information is sent periodically and this information is sent when there is a 0.5K change in the temperature value.	Disabled Periodically <b>On change</b> Periodically and on change
<b>&gt; Period of sending (sec)</b>	This parameter sets the sending period of the internal temperature value in seconds.	1...255
<b>Sending of AC setpoint temperature</b>	This parameter enables the sending of internal temperature value information.  <b>Periodically:</b> Temperature information is sent periodically. <b>On change:</b> Temperature information is sent when there is a 1K change in the temperature value. <b>Periodically and on change:</b> Temperature information is sent periodically and this information is sent when there is a 1K change in the temperature value.	Periodically <b>On change</b> Periodically and on change
<b>&gt; Period of sending (sec)</b>	This parameter sets the sending period of the setpoint temperature value in seconds.	1...255

<b>Setpoint control +/- object (1-bit)</b>	This parameter enables to change of the desired temperature value as +/- with the 1-bit object.	Disabled <b>1:Increase/0:Decrease</b> 0:Up/1:down
<b>Limits for setpoint control</b>	This parameter enables limits for the setpoint temperature value.	Disabled <b>Enabled</b>
<b>&gt; Setpoint lower limit</b>	This parameter activates a lower limit for the setpoint temperature value.	<b>16...30</b>
<b>&gt; Setpoint higher limit</b>	This parameter activates a higher limit for the setpoint temperature value.	<b>16...30</b>

### 3.5.5. Scenes

On this parameter page, up to 5 different scenarios can be configured. Each scene functions are identical and the configuration of each scene permits:

- The number of scenes (Between 1-64) can be assigned.
- The air condition unit's on/off values can be set.
- The air condition unit's AC mode can be configured.
- Fan levels of the related scene can be specified.
- Vane positions of the related scene can be specified.
- The setpoint temperature can be set of the scene.
- The scene can be stored by enabling the storage function.
- Delay time can be specified for starting the scene.

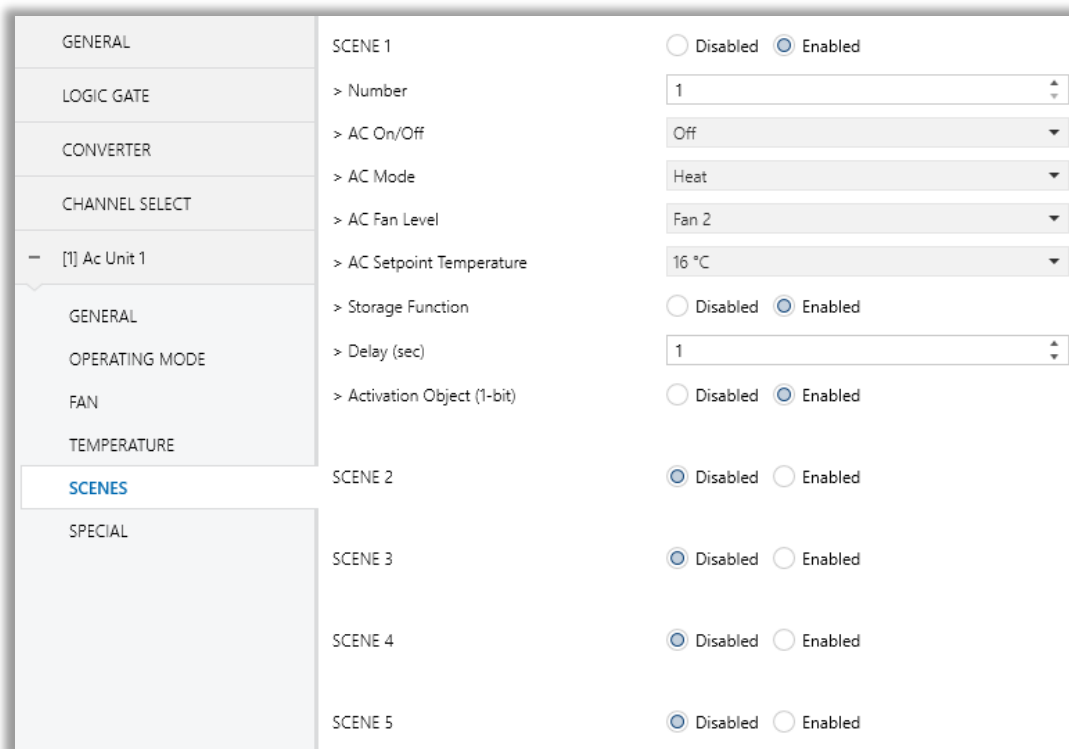


Fig. 21: Scenes Configuration Parameter Page

Via the object "Scene", telegrams that contains the call or store functions of a scene are sent. Up to 1..64 scenario numbers can be selected for 5 scenarios via a single group address. The scenario number telegram must match the pre-configured scenario number in the parameters.

The scene number (1-64), is used to recall the scene via the corresponding object. For storage of the scene, the value sent via the object "Scene" must be 128+scene number. The recall of each scene can be delayed whether a time delay has been previously defined in the parameter window.

## Special Notes



**After ETS programming, the scene values parameterized for the output concerned will be overwritten into the gateway. It means that any change made by the user will be deleted. Therefore, it is important, before any maintenance, to know the previous scene configuration and whether the user wants to keep operating with that configuration.**

### 3.5.5.1. Parameters List

PARAMETERS	DESCRIPTION	VALUES
<b>Scene 1</b> . . <b>Scene 5</b>	This parameter is used to enable or disable the related scenario.	<b>Disabled</b> Enabled
> <b>Number</b>	This parameter is used to specify the scene number of the corresponding scene.	1...64
> <b>AC On/Off</b>	This parameter is used to determine the on/off status of the air condition unit for the selected scenario.	On <b>Off</b> Not Involved
> <b>AC Mode</b>	This parameter is used to specify the mode of the air condition unit for the selected scenario.	Auto <b>Heat</b> Cool Fan Dry Not Involved
> <b>AC Fan level</b>	This parameter is used to specify the fan level of the air condition unit for the selected scenario.	Fan 1 <b>Fan 2</b> Fan 3 Fan Auto Not Involved
> <b>AC Setpoint temperature</b>	This parameter is used to specify the setpoint temperature of the selected scenario.	Not Involved 16°C...30°C
> <b>Storage function</b>	This parameter is used to save the selected scenario.	Disabled <b>Enabled</b>
> <b>Delay (sec)</b>	This parameter is used to set a delay time for starting the selected scene.	0...1...255
> <b>Activation object (1-bit)</b>	This parameter is used to enable or disable the activation object to activate the scenario.	Disabled <b>Enabled</b>

### 3.5.6. Special

In this section, special functionalities of the Samsung NASA AC - KNX Gateway are described. The gateway has 4 different functions for special purposes. Each of them is explained in separate subtitles.

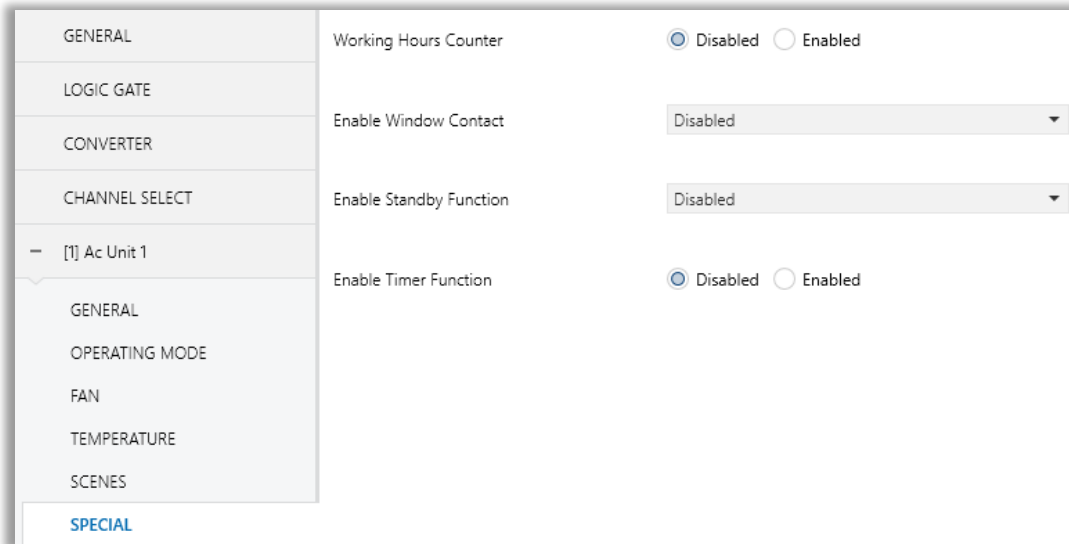


Fig. 22: Special Configuration Parameter Page

**Working Hours Counter** : This function is used to know the air conditioner’s operating hour as “ON” position. When the “ON” status of the air condition unit is counted for one hour, the object value increases “1K”. The counter is available to create an alert to warn the user after the desired time later. The counter can be reset via the “Reset Hours Counter” object.

**Window Contact** : This function is used for window contacts to determine the operation type when the window contacts are open or close. When the “window is open” information is received, it is possible to switch off the air condition unit or activate any predefined scene. However, it is possible to specify a delay time for the operation type to be started or to restrict the On / Off action of the air condition unit. After incoming “window contacts are closed” information, the behaviour of the air condition unit can be selected as one of the predefined scenarios, OFF or the previous state of this function.

**Standby Function** : This function is used to activate the standby modes for the air condition unit to determine the operation type for the standby modes. During standby function, it is possible to make setpoint shifting, activate any predefined scene or switch off the air condition unit. However, it is possible to specify delay time for operation type to be started or to reject modifications for the air condition unit during standby function. After incoming standby function stop information, the behaviour of the air condition unit can be selected as one of scenario, off or the previous state. Additionally, a secondary standby function is available and the same parameters and object are valid for the secondary standby function.

**Timer Function** : The timer function switches off the air condition unit after a defined time. Polarity and durations can be determined via sub-parameters of this function. The timer function is also retriggerable and when timer retrigger is enabled, the timer restarts itself for counting for switch off the air condition unit.

**3.5.6.1. Parameters List**

<b>PARAMETERS</b>	<b>DESCRIPTION</b>	<b>VALUES</b>
<b>Working Hours Counter</b>	This parameter is used to enable or disable the working hours counter function.	<b>Disabled</b>  Enabled
<b>&gt; Setpoint for alert (hour)</b>	This parameter is used to set a setpoint alarm point for the working hours counter of the air conditioner unit.	1...65535
<b>Enable Window Contact</b>	This parameter is used to enable or disable the air conditioner unit's window contact function.	<b>Disabled</b>  0:Open/1:Close  1:Open/0:Close
<b>&gt; Switch-off Time Delay</b>	This parameter is used to specify the switch-off time delay that is sent via parameter or communication object.	Via parameter  <b>Via communication object</b>
<b>&gt; Switch-off Time Delay (min)</b>	This parameter is used to set delay time in minutes to switch off the air conditioner.	0...1...255
<b>&gt; Reject On/Off Actions If Window is Open</b>	This parameter is used to reject on & off actions of the air conditioner unit's when the window is opened.	Disabled  <b>Enabled</b>
<b>&gt; Behaviour After Window is Close</b>	This parameter is used to specify the behaviour after window is closed. For instance, one of the configured scenarios can be operated, the conditioner unit is turned off or the last state is maintained.	No reaction – Last state  <b>Off</b>  Scene 1  Scene 2  Scene 3  Scene 4  Scene 5
<b>Enable Standby Function</b>	This parameter is used to enable or disable the standby function. According to occupied or not occupied status, configurations can be made.	<b>Disabled</b>  1:Occupied/0:Not occupied  1:Start/0:Stop
<b>&gt; Standby Function Delay</b>	This parameter is used to specify the standby function delay that is sent via parameter or communication object.	Via parameter  <b>Via communication object</b>

<p>&gt; <b>Standby Function Delay (min)</b></p>	<p>This parameter is used to set a delay time in minutes for the standby function.</p>	<p>0...1...255</p>
<p>&gt; <b>Behaviour During Standby Function</b></p>	<p>This parameter is used to configure the behaviour during the standby function. For instance, one of the configured scenarios can be operated, the conditioner unit is turned off or the last state is maintained.</p>	<p>Setpoint shifting <b>Off</b> Scene 1 Scene 2 Scene 3 Scene 4 Scene 5</p>
<p>&gt; <b>Activate Secondary Standby Action</b></p>	<p>This parameter is used to enable or disable the secondary standby function.</p>	<p>Disabled <b>Enabled</b></p>
<p>&gt; <b>Secondary Standby Action Delay</b></p>	<p>This parameter is used to specify the secondary standby action delay that is sent via parameter or communication object.</p>	<p>Via parameter <b>Via communication object</b></p>
<p>&gt; <b>Secondary Standby Action Delay (min)</b></p>	<p>This parameter is used to specify the secondary standby action delay in minutes.</p>	<p>1...255</p>
<p>&gt; <b>Behaviour During Secondary Standby Function</b></p>	<p>This parameter is used to configure the behaviour during the secondary standby function. For instance, one of the configured scenarios can be operated, the conditioner unit is turned off or the last state is maintained.</p>	<p>Setpoint shifting <b>Off</b> Scene 1 Scene 2 Scene 3 Scene 4 Scene 5</p>
<p>&gt; <b>Reject Modifications During Standby Function</b></p>	<p>This parameter is used to enable or disable the reject modifications during the standby function. If this parameter is enabled, no modifications can be allowed in standby mode.</p>	<p>Disabled <b>Enabled</b></p>
<p>&gt; <b>Behaviour After Standby Function</b></p>	<p>This parameter is used to configure the behaviour during the standby function. For instance, one of the configured scenarios can be operated, the conditioner unit is turned off or the last state is maintained.</p>	<p>No reaction – Last state <b>Off</b> Scene 1 Scene 2 Scene 3 Scene 4 Scene 5</p>



<b>Enable Timer Function</b>	This parameter is used to enable or disable the timer function.	<b>Disabled</b> Enabled
<b>&gt; Polarity</b>	This parameter is used to specify the polarity of enabling command the timer function.	1:Start/0:Stop <b>0:Start/1:Stop</b>
<b>&gt; Timer Duration</b>	This parameter is used to specify the timer duration that is sent via parameter or communication object.	Via parameter <b>Via communication object</b>
<b>&gt; Timer Duration (min)</b>	This parameter is used to set delay time in minutes for the timer function.	1...65535
<b>&gt; Timer Retriggerable</b>	This parameter is used to restart the timer.	No <b>Yes</b>

## 4. ETS Objects List & Descriptions

The Interra Samsung NASA AC - KNX Gateway can communicate via the KNX bus line. In this section, the group objects of the Interra Samsung NASA Gateway are described.

ETS group objects are divided into 8 main parts, and these are :

- ❖ **General** - General group objects to the Samsung NASA Gateway.
- ❖ **Logic Gate** - These objects are related to logic gate parameters.
- ❖ **Converter** - These objects are related to converter parameters.
- ❖ **Operating Mode** - These objects are related to operating mode parameters.
- ❖ **Fan** - These objects are related to fan parameters.
- ❖ **Temperature** - These objects are related to temperature parameters.
- ❖ **Scenes** - These objects are related to scenes parameters.
- ❖ **Special** - These objects are related to special functions.

### Special Note



**Due to the flexible ETS configurations feature, some group objects are dynamic and they are only visible if the related parameters are activated in the application program.**

All of the group objects of Interra Samsung NASA AC - KNX Gateway are listed below. You can quickly browse through this table to get the functional capabilities of Interra Samsung Gateway.

The detailed functions of group objects are described in different topics.

No	Name	Function	DTP Type	Length	Flags				
					C	R	W	T	U
1	Alive Beacon	1:True/0:False	1.002	1 bit	X	X		X	
2	AC Unit X Climate On/Off	1:On/0:Off	1.001	1 bit	X		X	X	
3	AC Unit X Feedback Climate On/Off	1:On/0:Off	1.001	1 bit	X	X		X	
4	AC Unit X Operating Mode	0:Auto / 1:Heat / 3:Cool / 9:Fan / 14:Dry	20.105	1 byte	X		X	X	
5	AC Unit X Feedback Operating Mode	0:Auto / 1:Heat / 3:Cool / 9:Fan / 14:Dry	20.105	1 byte	X			X	
6	AC Unit X Operating Mode Heat/Cool	1:Heat/0:Cool	1.100	1 bit	X		X	X	
	AC Unit X Operating Mode Cool/Heat	0:Heat/1:Cool	1.100	1 bit	X		X	X	
7	AC Unit X Feedback Operating Mode Heat/Cool	1:Heat/0:Cool	1.100	1 bit	X	X		X	
	AC Unit X Feedback Operating Mode Cool/Heat	0:Heat/1:Cool	1.100	1 bit	X	X		X	
8	AC Unit X Heating Mode Percent Value	0%:Off / 1%-100%:On+Heat	5.001	1 byte	X		X	X	
9	AC Unit X Cooling Mode Percent Value	0%:Off / 1%-100%:On+Cool	5.001	1 byte	X		X	X	
10	AC Unit X Individual Mode Auto	1:Set Mode Auto/0:Nothing	1.002	1 bit	X		X	X	
11	AC Unit X Feedback Individual Mode Auto	1:Auto	1.002	1 bit	X	X		X	
12	AC Unit X Individual Mode Heat	1:Set Mode Heat/0:Nothing	1.002	1 bit	X		X	X	
13	AC Unit X Feedback Individual Mode Heat	1:Heat	1.002	1 bit	X	X		X	
14	AC Unit X Individual Mode Cool	1:Set Mode Cool/0:Nothing	1.002	1 bit	X		X	X	
15	AC Unit X Feedback Individual Mode Cool	1:Cool	1.002	1 bit	X	X		X	
16	AC Unit X Individual Mode Fan	1:Set Mode Fan/0:Nothing	1.002	1 bit	X		X	X	
17	AC Unit X Feedback Individual Mode Fan	1:Fan	1.002	1 bit	X	X		X	
18	AC Unit X Individual Mode Dry	1:Set Mode Dry/0:Nothing	1.002	1 bit	X		X	X	
19	AC Unit X Feedback Individual Mode Dry	1:Dry	1.002	1 bit	X	X		X	
20	AC Unit X Operating Mode +/-	0:Up/1:Down	1.008	1 bit	X		X	X	
		1:Increase/0:Decrease	1.008	1 bit	X		X	X	

21	AC Unit X Feedback Operating Mode Text	Operating Mode Text	16.001	14 bytes	X	X		X	
22	AC Unit X Fan Speed Percent	Threshold Defined in Parameter	5.001	1 byte	X		X	X	
	AC Unit X Fan Speed Enumerated	0:Auto/1:Speed1...3:Speed3	5.100	1 byte	X		X	X	
23	AC Unit X Feedback Fan Speed	0:Auto/1:Speed1...3:Speed3	5.100	1 byte	X	X		X	
24	AC Unit X Fan Speed Auto/Manual	1:Auto/0:Manual	1.001	1 bit	X		X	X	
25	AC Unit X Feedback Fan Speed Auto/Manual	1:Auto/0:Manual	1.001	1 bit	X	X		X	
26	AC Unit X Individual Fan Speed 1	1:Set Fan Speed1/0:Nothing	1.002	1 bit	X		X	X	
27	AC Unit X Feedback Individual Fan Speed 1	1:Fan Speed 1	1.002	1 bit	X	X		X	
28	AC Unit X Individual Fan Speed 2	1:Set Fan Speed 2/0:Nothing	1.002	1 bit	X		X	X	
29	AC Unit X Feedback Individual Fan Speed 2	1:Fan Speed 2	1.002	1 bit	X	X		X	
30	AC Unit X Individual Fan Speed 3	1:Set Fan Speed 3/0:Nothing	1.002	1 bit	X		X	X	
31	AC Unit X Feedback Individual Fan Speed 3	1:Fan Speed 3	1.002	1 bit	X	X		X	
32	AC Unit X Fan Speed +/-	1:Increase/0:Decrease	1.008	1 bit	X		X	X	
		0:Up/1:Down	1.008	1 bit	X		X	X	
33	AC Unit X Feedback Fan Speed Text	Fan Speed Text	16.001	14 bytes	X	X		X	
34	AC Unit X Swing Mode	1:Swing/0:No Swing	1.001	1 bit	X		X	X	
35	AC Unit X Feedback Swing Mode	1:Swing/0:No Swing	1.001	1 bit	X	X		X	
36	AC Unit X Setpoint Temperature	Temperature (Celsius)	9.001	2 bytes	X		X	X	
37	AC Unit X Feedback Setpoint Temperature	Temperature (Celsius)	9.001	2 bytes	X	X		X	
38	AC Unit X Setpoint Temperature +/-	0:Up/1:Down	1.008	1 bit	X		X	X	
		1:Increase/0:Decrease	1.008	1 bit	X		X	X	
39	AC Unit X KNX Ambient Temperature	Temperature (Celsius)	9.001	2 bytes	X	X	X	X	
40	AC Unit X Feedback Ambient Temperature	Temperature (Celsius)	9.001	2 bytes	X	X		X	
41	AC Unit X Window Contact Status	0:Open/1:Close	1.019	1 bit	X	X	X	X	
		1:Open/0:Close	1.019	1 bit	X	X	X	X	
42	AC Unit X Window Switch-Off Delay	Values are accepted according to the data type of 20.013.	20.013	1 byte	X		X	X	

43	AC Unit X Standby Function	1:Occupied/0:Not Occupied	1.010	1 bit	X		X	X
		1:Start/0:Stop	1.010	1 bit	X		X	X
44	AC Unit X Feedback Stanby Function	1:Occupied/0:Not Occupied	1.010	1 bit	X		X	X
		1:Start/0:Stop	1.010	1 bit	X	X		X
45	AC Unit X Standby Function Delay	Values are accepted according to the data type of 20.013.	20.013	1 byte	X		X	X
46	AC Unit X Stanby Function Setpoint Shifting	Temperature (Celsius)	9.001	2 bytes	X		X	X
47	AC Unit X Stanby Function Secondary Delay	Values are accepted according to the data type of 20.013.	20.013	1 byte	X		X	X
48	AC Unit X Standby Function Secondary Setpoint Shifting	Temperature (Celsius)	9.001	2 bytes	X		X	X
49	AC Unit X Timer Function	0:Start/1:Stop	1.010	1 bit	X		X	X
		1:Start/0:Stop	1.010	1 bit	X		X	X
50	AC Unit X Feedback Timer Function	0:Start/1:Stop	1.010	1 bit	X	X		X
		1:Start/0:Stop	1.010	1 bit	X	X		X
51	AC Unit X Timer Function	Values are accepted according to the data type of 20.013.	20.013	1 byte	X		X	X
52	AC Unit X Energy Saver Mode	0:Start/1:Stop	1.010	1 bit	X		X	X
		1:Start/0:Stop	1.010	1 bit	X		X	X
53	AC Unit X Feedback Energy Saver Mode	0:Start/1:Stop	1.010	1 bit	X	X		X
		1:Start/0:Stop	1.010	1 bit	X	X		X
54	AC Unit X Energy Saver Mode Timer Duration	Values are accepted according to the data type of 20.013.	20.013	1 byte	X		X	X
55	AC Unit X Energy Saver Mode Setpoint Shifting	Temperature (Celcius)	9.001	2 bytes	X		X	X
56	AC Unit X Energy Savert Mode Fan Speed	1:Fan1/2:Fan2/3:Fan3	5.100	1 byte	X		X	X
57	AC Unit X Power Saver Mode	0:Start/1:Stop	1.010	1 bit	X		X	X
		1:Start/0:Stop	1.010	1 bit	X		X	X
58	AC Unit X Feedback Power Saver Mode	0:Start/1:Stop	1.010	1 bit	X	X		X
		1:Start/0:Stop	1.010	1 bit	X	X		X
59	AC Unit X Power Saver Timer Duration	Values are accepted according to the data type of 20.013.	20.013	1 byte	X		X	X
60	AC Unit X Power Saver Mode Setpoint Shifting	Temperature (Celcius)	9.001	2 bytes	X		X	X
61	AC Unit X Power Saver Mode Fan Speed	1:Fan1/2:Fan2/3:Fan3	5.100	1 byte	X		X	X
62	AC Unit X Winter Mode	0:Start/1:Stop	1.010	1 bit	X		X	X
		1:Start/0:Stop	1.010	1 bit	X		X	X

63	AC Unit X Feedback Winter Mode	0:Start/1:Stop	1.010	1 bit	X	X		X	
		1:Start/0:Stop	1.010	1 bit	X	X		X	
64	AC Unit X Winter Mode Timer Duration	Values are accepted according to the data type of 20.013.	20.013	1 byte	X		X	X	
65	AC Unit X Winter Mode Setpoint	Temperature (Celcius)	9.001	2 bytes	X		X	X	
66	AC Unit X Winter Mode Fan Speed	1:Fan1/2:Fan2/3:Fan3	5.100	1 byte	X		X	X	
67	AC Unit X Summer Mode	0:Start/1:Stop	1.010	1 bit	X		X	X	
		1:Start/0:Stop	1.010	1 bit	X		X	X	
68	AC Unit X Feedback Summer Mode	0:Start/1:Stop	1.010	1 bit	X	X		X	
		1:Start/0:Stop	1.010	1 bit	X	X		X	
69	AC Unit X Summer Mode Timer Duration	Values are accepted according to the data type of 20.013.	20.103	1 byte	X		X	X	
70	AC Unit X Summer Mode Setpoint	Temperature (Celcius)	9.001	2 bytes	X		X	X	
71	AC Unit X Summer Mode Fan Speed	1:Fan1/2:Fan2/3:Fan3	5.100	1 byte	X		X	X	
72	AC Unit X Scene	1-64:Run / 128+Scene:Storage	18.001	1 byte	X		X	X	
73	AC Unit X Scene 1 Run	1:Run Scene/0:Nothing	1.002	1 bit	X		X	X	
78	AC Unit X Scene 1 Storage	1:Storage Scene/0:Nothing	1.002	1 bit	X		X	X	
83	AC Unit X Feedback Current Scene	1-64 Current Scene	17.001	1 byte	X	X		X	
84	AC Unit X Device Control Locking	1:Enable/0:Disable	1.003	1 bit	X		X	X	
		0:Enable/1:Disable	1.003	1 bit	X		X	X	
85	AC Unit X Feedback Error Alarm	1:Alarm/0:No Alarm	1.005	1 bit	X	X		X	
86	AC Unit X Feedback Error Code	Error Code Information		2 bytes	X	X		X	
87	AC Unit X Feedback Error Code Text	Error Text Information	16.001	14 bytes	X	X		X	
88	AC Unit X Feedback Working Hours Counter	Working Hours Counter	13.100	4 bytes	X	X		X	
89	AC Unit X Feedback Working Hours Alert	1:Alarm/0:No Alarm	1.005	1 bit	X	X		X	
90	AC Unit X Reset Hours Counter	1:Reset/0:Nothing	1.015	1 bit	X		X	X	
91	AC Unit X Sleep Mode	1:Sleep/0:No Sleep	1.003	1 bit	X		X	X	
92	AC Unit X Feedback Sleep Mode	1:Sleep/0:No Sleep	1.003	1 bit	X	X		X	
93	AC Unit X Silent Mode	1:Silent/0:No Silent	1.003	1 bit	X		X	X	
94	AC Unit X Feedback Silent Mode	1:Silent/0:No Silent	1.003	1 bit	X	X		X	

2978	Logic 1 – Input 1	Logic Input	1.002	1 bit	X	X	X	X	
2982	Logic 1 – Output	Logic Output	1.002	1 bit	X	X		X	
2998	Converter 1 – Input (1-Bit)	Converter Input	1.006	1 bit	X	X	X	X	
2999	Converter 1 – Input (2-Bit)	Converter Input	2.006	2 bit	X	X	X	X	
3000	Converter 1 – Input (1-Byte)	Converter Input	5.010	1 byte	X	X	X	X	
3001	Converter 1 – Input (2-Byte)	Converter Input	7.001	2 bytes	X	X	X	X	
3002	Converter 1 – Output (1-Bit)	Converter Output	1.006	1 bit	X	X	X	X	
3003	Converter 1 – Output (2-Bit)	Converter Output	2.006	2 bit	X	X	X	X	
3004	Converter 1 – Output (1-Byte)	Converter Output	5.010	1 byte	X	X	X	X	
3005	Converter 1 – Output (2-Byte)	Converter Output – 2 Bytes	7.001	2 bytes	X	X	X	X	

## 4.1. General Objects

This section describes the "general" group objects and their properties. General group objects, as the name suggests, indicate the general characteristics of the Samsung NASA Gateway.

Object Number	Object Name	Function	Type	Flags
1	Alive Beacon	1:True/0:False	1 bit	CRT

This object is used to monitor the presence of the device on the KNX bus line regularly. However, monitoring telegrams can be sent cyclically on the KNX bus line. This object has appeared only the "Module Alive Beacon" parameter is enabled.

DPT: 1.002 (boolean)

2	Climate On/Off	1:On/0:Off	1 bit	CWT
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This object is used to turn the Gateway on or off. Also, this object is visible permanently. If you associate the desired group address, Gateway can be controlled with On and Off.

DPT: 1.001 (switch)

3	Feedback Climate On/Off	1:On/0:Off	1 bit	CRT
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This object is used to check the status of the air conditioner unit. Also, this object is visible permanently. If you associate the desired group address, Gateway's ON and OFF status can be monitored.

DPT: 1.001 (switch)

84	Device Control Locking	1:Enabled / 0:Disabled 0:Enabled / 1:Disabled	1 bit	CWT
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This object is used to lock the gateway device. When a "1" value is sent to this communication object, the gateway is locked. If a value is sent to the gateway via its communication objects, all values are ignored. For unlocking the gateway, a "0" value must be sent.

DPT: 1.003 (enable)

85	Feedback Error Alarm	1:Alarm/0:No Alarm	1 bit	CRT
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This object is used to check the status of the air conditioner unit's error alarm. Also, this object is visible permanently. If there is an error alarm and a group address is associated with the corresponding object, the alarm can be monitored.

DPT: 1.005 (alarm)

86	Feedback Error Code	Error Code Information	2 bytes	CRT
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This object is used to give information about the error codes. This functionality allows sending messages to the KNX bus informing about errors. Errors management handles air conditioner unit error codes as well as any communication errors that may arise. For more detailed information check the section APPENDIX.

<b>87</b>	<b>Feedback Error Code Text</b>	<b>Error Text Information</b>	<b>14 bytes</b>	<b>CRT</b>
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This object is used to give information about the error codes. This functionality allows sending messages to the KNX bus informing about errors. Errors management handles air conditioner unit error codes as well as any communication errors that may arise. For more detailed information check the section APPENDIX

DPT: 16.001 (Character String (ISO 8859-1))

## 4.2. Logic Gate Objects

This section describes the "Logic Gate" group objects and their properties. Logic Gate group objects, as the name suggests, indicate the logical operations that can be made with Samsung NASA Gateway.

Object Number	Object Name	Function	Type	Flags
2978, 2983, 2988, 2993 / 2979, 2984, 2989, 2994 / 2980, 2985, 2990, 2995 / 2981, 2986, 2991, 2996	Logic 1...4 – Input 1...4	Logic Input	1 bit	CRWT

This object is used to set the inputs of the logical gate to be used. Logical associations can be made over 1-bit values. The result is obtained according to the type of logical gate selected.

DPT: 1.002 (boolean)

2982, 2987, 2992, 2997	Logic 1...4 – Output	Logic Output	1 bit	CRT
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This object is used to obtain the result of the logical gate to be used. The output value of the logical gate is 1 bit. The result is obtained according to the type of logical gate selected.

DPT: 1.002 (boolean)

### Special Notes



**This is a fully compatible KNX device that must be configured and setup using the standard KNX tool ETS. Up to 4 different logic gates can be selected. Each logic gate can be set independently.**

### 4.3. Converter Objects

This section describes the "Converter" group objects and their properties. Converter group objects are used to make mathematical operations and data converting from different types. Up to 8 different converters can be configured.

Object Number	Object Name	Function	Type	Flags
2998, 3006, 3014, 3022, 3030, 3038, 3046, 3054	Converter 1 – Input (1-Bit)	Converter Input	1 bit	CRWT

This object is used to set the converter inputs to be used. The conversion processes can be made via 1 bit value. The result is obtained according to the input type of the selected converter.

DPT: 1.006 (binary value)

2999, 3007, 3015, 3023, 3031, 3039, 3047, 3055	Converter 1 – Input (2-Bit)	Converter Input	2 bit	CRWT
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This object is used to set the converter inputs to be used. The conversion processes can be made via 2 bit value. The result is obtained according to the input type of the selected converter.

DPT: 2.006 (binary value control)

3000, 3008, 3016, 3024, 3032, 3040, 3048, 3056	Converter 1 – Input (1-Byte)	Converter Input	1 byte	CRWT
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This object is used to set the converter inputs to be used. The conversion processes can be made via 1 byte value. The result is obtained according to the input type of the selected converter.

DPT: 5.010 (counter pulses (0..255))

3001, 3009, 3017, 3025, 3033, 3041, 3049, 3057	Converter 1 – Input (2-Byte)	Converter Input	2 bytes	CRWT
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This object is used to set the converter inputs to be used. The conversion processes can be made via 2 bytes value. The result is obtained according to the input type of the selected converter.

DPT: 7.001 (pulses)

3002, 3010, 3018, 3026, 3034, 3042, 3050, 3058	Converter 1 – Output (1-Bit)	Converter Output	1 bit	CRWT
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This object is used to obtain the result of the converter to be used. The output value of the converter can be 1 bit. The result is obtained according to the configuration of the selected converter.

DPT: 1.006 (binary value)

<b>3003, 3011, 3019, 3027, 3035, 3043, 3051, 3059</b>	<b>Converter 1 – Output (2-Bit)</b>	<b>Converter Output</b>	<b>2 bit</b>	<b>CRWT</b>
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This object is used to obtain the result of the converter to be used. The output value of the converter can be 2 bit. The result is obtained according to the configuration of the selected converter.

DPT: 2.006 (binary value control)

<b>3004, 3012, 3020, 3028, 3036, 3044, 3052, 3060</b>	<b>Converter 1 – Output (1-Byte)</b>	<b>Converter Output</b>	<b>1 byte</b>	<b>CRWT</b>
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This object is used to obtain the result of the converter to be used. The output value of the converter can be 1 byte. The result is obtained according to the configuration of the selected converter.

DPT: 5.010 (counter pulses (0.255))

<b>3005, 3013, 3021, 3029, 3037, 3045, 3053, 3061</b>	<b>Converter 1 – Output (2-Byte)</b>	<b>Converter Output</b>	<b>2 bytes</b>	<b>CRWT</b>
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This object is used to obtain the result of the converter to be used. The output value of the converter can be 2 byte. The result is obtained according to the configuration of the selected converter.

DPT: 7.001 (pulses)

## 4.4. Operating Mode Objects

This section describes the "Operating Mode" group objects and their properties. Heat, cool, dry, auto and fan mode communication objects are described. Also, simple heating-cooling mode and summer, winter, energy saver and power saver mode objects are clarified.

Object Number	Object Name	Function	Type	Flags
4	Operating Mode	0:Aut/1:Hea/3:Coo/9:Fan/14:Dry	1 byte	CWT

This object is used to set the operating modes of the air conditioner. You can select AUTO with 0, HEAT with 1, COOL with 3, FAN with 9, and DRY with 14.

DPT: 20.105 (HVAC control mode)

5	Feedback Operating Mode	0:Aut/1:Hea/3:Coo/9:Fan/14:Dry	1 byte	CWT
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This object is used to monitor the status of the operating modes of the air conditioner. With value 0 the status is AUTO, with value 1 the status is HEAT, with value 3 status is COOL, with value 9 the status is FAN and with value 14 the status is DRY can be understood.

DPT: 20.105 (HVAC control mode)

6	Operating Mode Heat/Cool	1:Heat/0:Cool 0:Heat/1:Cool	1 bit	CWT
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This object is used to set the operating mode of the air conditioner unit. When selecting this option, the related 1-bit object will be enabled. It allows establishing the desired mode: Cool mode, writing the value "0" in the object and Heat mode, writing the value "1" or vice versa.

DPT: 1.100 (cooling/heating)

7	Feedback Operating Mode Heat/Cool	1:Heat/0:Cool 0:Heat/1:Cool	1 bit	CRT
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This object is used to check the operating mode of the air conditioner unit.

DPT: 1.100 (cooling/heating)

8	Heating Mode Percent Value	0%:Off/1%-100%:On+Heat	1 byte	CWT
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This object is used to change operating mode to heat via incoming percentage value. It also provides compatibility with KNX thermostats that control the demand for heating or cooling by using percentage values. In these thermostats, the percentage demand is meant to be applied on a fluid valve of the heating/cooling system. If a non-zero value is received (>0%) the indoor unit will switch on to Heat mode.

DPT: 5.001 (percentage (0..100%))

<b>9</b>	<b>Cooling Mode Percent Value</b>	<b>0%:Off/1%-100%:On+Heat</b>	<b>1 byte</b>	<b>CWT</b>
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This object is used to change operating mode to cool via incoming percentage value. It also provides compatibility with KNX thermostats that control the demand for heating or cooling by using percentage values. In these thermostats, the percentage demand is meant to be applied on a fluid valve of the heating/cooling system. If a non-zero value is received (>0%) the indoor unit will switch on to Cool mode.

DPT: 5.001 (percentage (0..100%))

<b>10</b>	<b>Individual Mode Auto</b>	<b>1:Set Mode Auto/0:Nothing</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to change the air conditioner's operating mode to auto mode via a 1-bit object individually. If the value 1 is sent over the 1-bit value, the air conditioning unit will switch to automatic mode.

DPT: 1.002 (boolean)

<b>11</b>	<b>Feedback Individual Mode Auto</b>	<b>1:Auto</b>	<b>1 bit</b>	<b>CRT</b>
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This object is used to monitor the air condition unit status individually. If value 1 is received from this object, the operating mode is auto.

DPT: 1.002 (boolean)

<b>12</b>	<b>Individual Mode Heat</b>	<b>1:Set Mode Heat/0:Nothing</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to change the air conditioner's operating mode to heat mode via a 1-bit object individually. If the value 1 is sent over the 1-bit value, the air conditioning unit will switch to heat mode.

DPT: 1.002 (boolean)

<b>13</b>	<b>Feedback Individual Mode Heat</b>	<b>1:Heat</b>	<b>1 bit</b>	<b>CRT</b>
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This object is used to monitor the air condition unit status individually. If value 1 is received from this object, the operating mode is heating.

DPT: 1.002 (boolean)

<b>14</b>	<b>Individual Mode Cool</b>	<b>1:Set Mode Cool/0:Nothing</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to change the air conditioner's operating mode to cool mode via a 1-bit object individually. If the value 1 is sent over the 1-bit value, the air conditioning unit will switch to cool mode.

DPT: 1.002 (boolean)

<b>15</b>	<b>Feedback Individual Mode Cool</b>	<b>1:Cool</b>	<b>1 bit</b>	<b>CRT</b>
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This object is used to monitor the air condition unit status individually. If value 1 is received from this object, the operating mode is cool.

DPT: 1.002 (boolean)

<b>16</b>	<b>Individual Mode Fan</b>	<b>1:Set Mode Fan/0:Nothing</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to change the air conditioner's operating mode to fan mode via a 1-bit object individually. If the value 1 is sent over the 1-bit value, the air conditioning unit will switch to fan mode.

DPT: 1.002 (boolean)

<b>17</b>	<b>Feedback Individual Mode Fan</b>	<b>1:Fan</b>	<b>1 bit</b>	<b>CRT</b>
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This object is used to monitor the air condition unit status individually. If value 1 is received from this object, the operating mode is the fan.

DPT: 1.002 (boolean)

<b>18</b>	<b>Individual Mode Dry</b>	<b>1:Set Mode Dry/0:Nothing</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to change the air conditioner's operating mode to dry mode via a 1-bit object individually. If the value 1 is sent over the 1-bit value, the air conditioning unit will switch to dry mode.

DPT: 1.002 (boolean)

<b>19</b>	<b>Feedback Individual Mode Dry</b>	<b>1:Dry</b>	<b>1 bit</b>	<b>CRT</b>
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This object is used to monitor the air condition unit status individually. If value 1 is received from this object, the operating mode is dry.

DPT: 1.002 (boolean)

<b>20</b>	<b>Operating Mode +/-</b>	<b>0:Up/1:Down</b>	<b>1 bit</b>	<b>CWT</b>
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This object changes between operating modes as +/- via 1-bit value. This object is used to switch between the operating modes of the air conditioning unit in a loop. If a continuous value is sent in the increasing direction, it follows the following sequence and returns to the beginning when reaches the last mode.

0:Up : auto->heat->cool->fan->dry

1:Down : dry -> fan -> cool -> heat -> auto

DPT: 1.008 (up/down)

<b>20</b>	<b>Operating Mode +/-</b>	<b>1:Increase/0:Decrease</b>	<b>1 bit</b>	<b>CWT</b>
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This object changes between operating modes as +/- via 1-bit value. This object is used to switch between the operating modes of the air conditioning unit in a loop. If a continuous value is sent in the increasing direction, it follows the following sequence and returns to the beginning when reaches the last mode.

1:Increase : auto->heat->cool->fan->dry  
 0:Decrease : dry -> fan -> cool -> heat -> auto  
 DPT: 1.008 (up/down)

<b>21</b>	<b>Feedback Operating Mode Text</b>	<b>Operating Mode Text</b>	<b>14 bytes</b>	<b>CRT</b>
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This object is used to monitor the operation mode of the air conditioning unit in text format via the KNX bus line. Naming can be made for each operating mode with a length of 14 bytes.

DPT: 16.001 (Character String (ISO 8859-1))

<b>52</b>	<b>Energy Saver Mode</b>	<b>1:Start/0:Stop 0:Start/1:Stop</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to initiate energy saver mode. If a value of 1 is sent over this object, energy mode starts, and a value of 0 stops.

DPT: 1.010 (start/stop)

<b>53</b>	<b>Feedback Energy Saver Mode</b>	<b>1:Start/0:Stop 0:Start/1:Stop</b>	<b>1 bit</b>	<b>CRT</b>
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This object is used to determine if the air conditioner unit is in energy saver mode.

DPT: 1.010 (start/stop)

<b>54</b>	<b>Energy Saver Mode Time Duration</b>	<b>0-255 min</b>	<b>1 byte</b>	<b>CWT</b>
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This object is used to determine how long the air conditioner unit stays in energy saver mode. Up to 255 minutes can be set with a 1-byte value.

DPT: 20.013 (time delay)

<b>55</b>	<b>Energy Saver Mode Setpoint Shifting</b>	<b>Temperature (Celsius)</b>	<b>2 bytes</b>	<b>CWT</b>
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This object is used to determine the shifting value for making a setpoint temperature setting. The values between 1-4 can be selected for shifting.

DPT: 9.001 (temperature (°C))



<b>56</b>	<b>Energy Save Mode Fan Speed</b>	<b>1:Fan1/2:Fan2/3:Fan3</b>	<b>1 byte</b>	<b>CWT</b>
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This object is used to determine the shifting value for making a setpoint temperature setting. The values between 1-4 can be selected for shifting.

DPT: 5.100 (fan stage (0..255))

<b>57</b>	<b>Power Saver Mode</b>	<b>1:Start/0:Stop 0:Start/1:Stop</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to initiate power saver mode. If a value of 1 is sent over this object, power mode starts, and a value of 0 stops.

DPT: 1.010 (start/stop)

<b>58</b>	<b>Feedback Power Saver Mode</b>	<b>1:Start/0:Stop 0:Start/1:Stop</b>	<b>1 bit</b>	<b>CRT</b>
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This object is used to determine if the air conditioner unit is in power saver mode.

DPT: 1.010 (start/stop)

<b>59</b>	<b>Power Saver Time Duration</b>	<b>Values are accepted according to the data type of 20.013.</b>	<b>1 byte</b>	<b>CWT</b>
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This object is used to determine how long the air conditioner unit stays in power saver mode. Up to 255 minutes can be set with a 1-byte value.

DPT: 20.013 (time delay)

<b>60</b>	<b>Power Saver Mode Setpoint Shifting</b>	<b>Temperature (Celsius)</b>	<b>2 bytes</b>	<b>CWT</b>
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This object is used to determine the shifting value for making setpoint temperature settings of power saver mode. The values between 1-4 can be selected for shifting.

DPT: 9.001 (temperature (°C))

<b>61</b>	<b>Power Saver Mode Fan Speed</b>	<b>1:Fan1/2:Fan2/3:Fan3</b>	<b>1 byte</b>	<b>CWT</b>
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This object is used to determine the fan speed for power saver mode. A value of 1 for fan speed 1, 2 for fan speed 2, and 3 for fan speed 3 must be sent.

DPT: 5.100 (fan stage (0..255))

<b>62</b>	<b>Winter Mode</b>	<b>1:Start/0:Stop 0:Start/1:Stop</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to initiate winter mode. If a value of 1 is sent over this object, winter mode starts, and a value of 0 stops.

DPT: 1.010 (start/stop)

63	<b>Feedback Winter Mode</b>	<b>1:Start/0:Stop 0:Start/1:Stop</b>	<b>1 bit</b>	<b>CRT</b>
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This object is used to determine if the air conditioner unit is in winter mode.

DPT: 1.010 (start/stop)

64	<b>Winter Mode Timer Duration</b>	<b>Values are accepted according to the data type of 20.013.</b>	<b>1 byte</b>	<b>CWT</b>
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This object is used to determine how long the air conditioner unit stays in winter mode. Up to 255 minutes can be set with a 1-byte value.

DPT: 20.013 (time delay)

65	<b>Winter Mode Setpoint</b>	<b>Temperature (Celsius)</b>	<b>2 bytes</b>	<b>CWT</b>
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This object is used to determine the shifting value for making setpoint temperature settings of winter mode. The values between 1-4 can be selected for shifting.

DPT: 9.001 (temperature (°C))

66	<b>Winter Mode Fan Speed</b>	<b>1:Fan1/2:Fan2/3:Fan3</b>	<b>1 byte</b>	<b>CWT</b>
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This object is used to determine the fan speed for winter mode. A value of 1 for fan speed 1, 2 for fan speed 2, and 3 for fan speed 3 must be sent.

DPT: 5.100 (fan stage (0..255))

67	<b>Summer Mode</b>	<b>1:Start/0:Stop 0:Start/1:Stop</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to initiate summer mode. If a value of 1 is sent over this object, summer mode starts, and a value of 0 stops.

DPT: 1.010 (start/stop)

68	<b>Feedback Summer Mode</b>	<b>1:Start/0:Stop 0:Start/1:Stop</b>	<b>1 bit</b>	<b>CRT</b>
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This object is used to determine if the air conditioner unit is in summer mode.

DPT: 1.010 (start/stop)

69	<b>Summer Mode Time Duration</b>	<b>Values are accepted according to the data type of 20.013.</b>	<b>1 byte</b>	<b>CWT</b>
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This object is used to determine how long the air conditioner unit stays in summer mode. Up to 255 minutes can be set with a 1-byte value.

DPT: 20.013 (time delay)

<b>70</b>	<b>Summer Mode Setpoint</b>	<b>Temperature (Celsius)</b>	<b>2 bytes</b>	<b>CWT</b>
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This object is used to determine the shifting value for making setpoint temperature settings of summer mode. The values between 1-4 can be selected for shifting

DPT: 9.001 (temperature (°C))

<b>71</b>	<b>Summer Mode Fan Speed</b>	<b>1:Fan1/2:Fan2/3:Fan3</b>	<b>1 byte</b>	<b>CWT</b>
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This object is used to determine the fan speed for summer mode. A value of 1 for fan speed 1, 2 for fan speed 2, and 3 for fan speed 3 must be sent.

DPT: 5.100 (fan stage (0..255))

<b>91</b>	<b>Sleep Mode</b>	<b>1:Sleep/0:No Sleep</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to initiate sleep mode. If a value of 1 is sent over this object, sleep mode starts, and a value of 0 stops.

DPT: 1.003 (enable)

<b>92</b>	<b>Feedback Sleep Mode</b>	<b>1:Sleep/0:No Sleep</b>	<b>1 bit</b>	<b>CRT</b>
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This object is used to determine if the air conditioner unit is in Sleep mode.

DPT: 1.003 (enable)

<b>93</b>	<b>Silent Mode</b>	<b>1:Silent/0:No Silent</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to initiate silent mode. If a value of 1 is sent over this object, silent mode starts, and a value of 0 stops.

DPT: 1.003 (enable)

<b>94</b>	<b>Feedback Silent Mode</b>	<b>1:Silent/0:No Silent</b>	<b>1 bit</b>	<b>CRT</b>
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This object is used to determine if the air conditioner unit is in Silent mode.

DPT: 1.003 (enable)

## 4.5. Fan Group Objects

In this section, fan group objects and their properties are described.

Object Number	Object Name	Function	Type	Flags
22	Fan Speed Percent	Threshold defined in parameter	1 byte	CWT

This object is used to set fan speeds in percentages. 3 different fan speeds can be configured according to the specified threshold values. For example, select Fan 1 lower limit is 30% and fan 2 lower limit is 55%. If a 25% value is sent over this object, fan speed will be fan1, if 45% value is sent, fan speed will be fan2.  
DPT: 5.001 (percentage (0..100%))

22	Fan Speed Enumerated	0:Auto...3:Speed3	1 byte	CWT
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This object is used to determine the fan speed by selecting between 1-3 values. For example, if value 1 is sent, fan speed will be fan 1.  
DPT: 5.100 (fan stage (0..255))

23	Feedback Fan Speed	0:Auto...3:Speed3	1 byte	CRT
----	--------------------	-------------------	--------	-----

This object is used to receive current fan speed in between 1-3 values.  
DPT: 5.100 (fan stage (0..255))

24	Fan Speed Auto/Manual	1:Auto/0:Manual	1 bit	CWT
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This object is used to determine the fan speed control with auto or manual mode. If value 1 is sent, the auto mode will be activated. On contrary, if value 0 is sent, the manual mode will be activated.  
DPT: 1.001 (switch)

25	Feedback Fan Speed Auto/Manual	1:Auto/0:Manual	1 bit	CRT
----	--------------------------------	-----------------	-------	-----

This object is used to receive the current fan speed status of the air conditioner unit as auto or manual.  
DPT: 1.001 (switch)

26	Individual Fan Speed 1	1:Set Fan Speed 1/0:Nothing	1 bit	CWT
----	------------------------	-----------------------------	-------	-----

This object is used to select fan speed 1 individually. If a value 1 is sent, the fan speed will be fan 1.  
DPT: 1.002 (boolean)

27	Feedback Individual Fan Speed 1	1:Fan Speed 1	1 bit	CRT
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This object is used to monitor the fan speed 1 of the air conditioner.

DPT: 1.002 (boolean)

28	<b>Individual Fan Speed 2</b>	<b>1:Set Fan Speed 2/0:Nothing</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to select fan speed 2 individually. If a value 1 is sent, the fan speed will be fan 2.  
DPT: 1.002 (boolean)

29	<b>Feedback Individual Fan Speed 2</b>	<b>1:Fan Speed 2</b>	<b>1 bit</b>	<b>CRT</b>
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This object is used to monitor the fan speed 2 of the air conditioner.  
DPT: 1.002 (boolean)

30	<b>Individual Fan Speed 3</b>	<b>1:Set Fan Speed 3/0:Nothing</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to select fan speed 3 by individually. If a value 1 is sent, the fan speed will be fan 3.  
DPT: 1.002 (boolean)

31	<b>Feedback Individual Fan Speed 3</b>	<b>1:Fan Speed 3</b>	<b>1 bit</b>	<b>CRT</b>
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This object is used to monitor the fan speed 3 of the air conditioner.  
DPT: 1.002 (boolean)

32	<b>Fan Speed +/-</b>	<b>1:Increase/0:Decrease</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to change between fan speed levels with a 1-bit value. If a continuous value is sent in the increasing direction, it follows the following sequence. Additionally, if the “Loop the sequence” parameter is activated, increasing or decreasing that returns the mode to the beginning when it reaches the last mode.

1:Increase : auto->fan speed 1->fan speed 2->fan speed 3

0:Decrease : Fan speed 3->fan speed 2->fan speed 1->auto

DPT: 1.008 (up/down)

32	<b>Fan Speed +/-</b>	<b>0:Up/1:Down</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to change between fan speed levels with a 1-bit value. If a continuous value is sent in the increasing direction, it follows the following sequence. Additionally, if the “Loop the sequence” parameter is activated, increasing or decreasing that returns the mode to the beginning when it reaches the last mode.

1:Up : auto->fan speed 1->fan speed 2->fan speed 3

0:Down : Fan speed 3->fan speed 2->fan speed 1->auto

DPT: 1.008 (up/down)

33	<b>Feedback Fan Speed Text</b>	<b>Fan Speed Text</b>	<b>14 bytes</b>	<b>CRT</b>
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This object is used to receive the air conditioner unit's fan speed status via text format. For each fan speed status(auto, fan speed1, fan speed2, fan speed3) up to 14 bytes are allowed to determine the name of the fan speeds.

DPT: 16.001 (Character String (ISO 8859-1))

<b>34</b>	<b>Swing Mode</b>	<b>1:Swing/0:No Swing</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to enable the swing function for the vanes. If a value 1 is sent, the vanes will start swinging. After vanes started swinging, if value 0 is sent, the vanes will stop the swinging.

DPT: 1.001 (switch)

<b>35</b>	<b>Feedback Swing Mode</b>	<b>1:Swing/0:No Swing</b>	<b>1 bit</b>	<b>CRT</b>
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This object is used to receive information about the vanes are swinging or not.

DPT: 1.001 (switch)

## 4.7. Temperature Group Objects

In this section, temperature group objects and their properties are described.

Object Number	Object Name	Function	Type	Flags
36	Setpoint Temperature	Temperature(Celsius)	2 bytes	CWT

This object is used to modify the setpoint temperature to be sent to the AC indoor unit according to the desired value.

DPT: 9.001 (temperature (°C))

37	Feedback Setpoint Temperature	Temperature(Celsius)	2 bytes	CRT
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This object is used to monitor the air conditioner unit setpoint temperature from the KNX bus line.

DPT: 9.001 (temperature (°C))

38	Setpoint Temperature -/+	1:Increase/0:Decrease	1 bit	CWT
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This object is used to change the setpoint temperature by increasing or decreasing by a 1-bit value. If a continuous value is sent in the increasing direction, it is increased up to the highest temperature value. Likewise, if a continuous value is sent in the decreasing direction, it is decreased up to the lowest temperature value.

DPT: 1.008 (up/down)

38	Setpoint Temperature -/+	0:Up/1:Down	1 bit	CWT
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This object is used to change the setpoint temperature by increasing or decreasing by a 1-bit value. If a continuous value is sent in the increasing direction, it is increased up to the highest temperature value. Likewise, if a continuous value is sent in the decreasing direction, it is decreased up to the lowest temperature value.

DPT: 1.008 (up/down)

39	KNX Ambient Temperature	Temperature (Celsius)	2 bytes	CRWT
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This object is used to receive the KNX ambient temperature from the KNX bus line. This option only works when the Samsung NASA Gateway operates in master mode.

DPT: 9.001 (temperature (°C))

40	Feedback Ambient Temperature	Temperature (Celsius)	2 bytes	CRT
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This object is used to read the ambient temperature from the air conditioner internal unit.

DPT: 9.001 (temperature (°C))

## 4.8. Scene Group Objects

In this section, scene group objects and their properties are described.

Object Number	Object Name	Function	Type	Flags
72	Scene	1-64:Run/128+Scene:Storage	1 byte	CWT

This object is used to execute or store a scenario with a specified scenario number. According to the KNX scenario numbers could be between 1-64. If a scenario wanted to be stored, the scenario number + 128 value must be sent. Also, this object is always visible.

DPT: 18.001 (scene control)

73, 74, 75, 76, 77	Scene 1...5 Run	1:Run Scene/0:Nothing	1 bit	CWT
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This object is used to run the associated scenario number 1 to 5. These scenario numbers are listed on the scene parameter page.

DPT: 1.002 (boolean)

78, 79, 80, 81, 82	Scene 1...5 Storage	1:Storage Scene/0:Nothing	1 bit	CWT
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This object is used to record the current status of the air conditioner unit to the desired scenario from 1 to 5. The desired scenario number (e.g., 68) can be assigned to these scenes.

DPT: 1.002 (boolean)

83	Feedback Current Scene	1-64:Current Scene	1 byte	CRT
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This object is used to record the current status of the air conditioner unit to the desired scenario from 1 to 5. The desired scenario number (e.g., 68) can be assigned to these scenes.

DPT: 17.001 (scene number)



## 4.9. Special Group Objects

In this section, special functions group objects and their properties are described.

Object Number	Object Name	Function	Type	Flags
41	Window Contact Status	0:Open/1:Close 1:Open/0:Close	1 bit	CRT

This object is used to receive the status of the window contact. It can be configured which value to which it means from the parameter page.

DPT: 1.019 (window/door)

42	Window Switch-Off Delay	Values are accepted according to the data type of 20.013.	1 byte	CWT
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This object is used to switch off the air condition unit according to delay time in minutes by a 1-byte value.

DPT: 20.013 (time delay)

43	Standby Function	1:Occupied/0:Not Occupied 1:Start/0:Stop	1 bit	CWT
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This object is used to control the standby function of the air conditioner unit. The object also can be parameterized as start/stop or occupied/not occupied.

DPT: 1.010 (start/stop)

44	Feedback Standby Function	1:Occupied/0:Not Occupied 1:Start/0:Stop	1 bit	CRT
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This object is used to view the air condition unit's standby function status.

DPT: 1.010 (start/stop)

45	Standby Function Delay	Values are accepted according to the data type of 20.013.	1 byte	CWT
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This object is used to set the delay time of the air conditioner unit's standby function.

DPT: 20.013 (time delay)

46	Standby Function Setpoint Shifting	Temperature (Celsius)	2 bytes	CWT
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This object is used to set the delay time of the air conditioner unit's standby function.

DPT: 9.001 (temperature (°C))

47	Standby Function Secondary Delay	Values are accepted according to the data type of 20.013.	1 byte	CWT
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This object is used to set the delay time of the air conditioner unit's secondary standby function.

DPT: 20.013 (time delay)

<b>48</b>	<b>Standby Function Secondary Setpoint Shifting</b>	<b>Temperature (Celsius)</b>	<b>2 bytes</b>	<b>CWT</b>
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This object is used to set the setpoint shifting of the air conditioner unit's secondary standby function.

DPT: 9.001 (temperature (°C))

<b>49</b>	<b>Timer Function</b>	<b>1:Start/0:Stop 0:Start/1:Stop</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to set the setpoint shifting of the air conditioner unit's secondary standby function.

DPT: 1.010 (start/stop)

<b>50</b>	<b>Feedback Timer Function</b>	<b>1:Start/0:Stop 0:Start/1:Stop</b>	<b>1 bit</b>	<b>CRT</b>
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This object is used to view the timer function status of the air conditioner unit.

DPT: 1.010 (start/stop)

<b>51</b>	<b>Timer Function</b>	<b>Values are accepted according to the data type of 20.013.</b>	<b>1 byte</b>	<b>CWT</b>
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This object is used to view the timer function status of the air conditioner unit.

DPT: 20.013 (time delay)

<b>88</b>	<b>Feedback Working Hours Counter</b>	<b>Working Hours Counter</b>	<b>4 bytes</b>	<b>CRT</b>
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This object is used to detect the air conditioner's operating hours in working mode. When the air conditioner starts to work, the working hours counter starts to count the value.

DPT: 13.100 (time lag (s))

<b>89</b>	<b>Feedback Working Hours Alert</b>	<b>1:Alarm/0:No Alarm</b>	<b>1 bit</b>	<b>CRT</b>
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This object is used to detect the air conditioner's operating hours in working mode. When the air conditioner starts to work, the working hours counter starts to count the value.

DPT: 1.005(alarm)

<b>90</b>	<b>Reset Hours Counter</b>	<b>1:Reset/0:Nothing</b>	<b>1 bit</b>	<b>CWT</b>
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This object is used to reset the counted hours by the working hours counter function. If a value 1 is sent via this object, the working hours counter will be reset.

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DPT: 1.015(reset)

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## Appendix

<b>Error Code KNX</b>	<b>Error Definition</b>
101	Indoor unit communication error. Indoor unit can not receive any data from outdoor unit.
102	Communication error between indoor unit and outdoor unit. Displayed in indoor unit.
108	Error due to repeated address setting.
110	Communication error between Hydro unit HT(Main PBA) and Control kit PBA(Detection from the Control kit)
121	Error on indoor temperature sensor of indoor unit (Short or Open)
122	Error on EVA IN sensor of indoor unit (Short or Open)
123	Error on EVA OUT sensor of indoor unit (Short or Open)
128	EVA IN temperature sensor of indoor unit is detached from EVA IN pipe
129	EVA OUT temperature sensor of indoor unit is detached from EVA OUT pipe
130	Heat exchanger in/out sensors of indoor unit are detached
135	RPM feedback error of indoor unit's cleaning fan
151	Error due to opened EEV of indoor unit (2nd detection)
152	Error due to closed EEV of indoor unit (2nd detection)
153	Error on floating switch of indoor unit (2nd detection)
154	RPM feedback error of indoor unit
161	Mixed operation mode error of indoor unit; When outdoor unit is getting ready to operate in cooling (or heating) and some of the indoor unit is trying to operate in heating (or cooling) mode
162	EEPROM error of MICOM (Physical problem of parts/circuit)
163	Indoor unit's remote controller option input is Incorrect or missing. Outdoor unit EEPROM data error
180	Simultaneous opening of cooling/heating MCU SOL V/V (1st detection)
181	Simultaneous opening of cooling/heating MCU SOL V/V (2nd detection)
185	Cross wiring error between communication and power cable of indoor unit
186	Connection error or problem on SPi
190	No temperature changes in EVA IN during pipe inspection or changes in temperature indoor unit with wrong address
191	No temperature changes in EVA OUT during pipe inspection or changes in temperature is seen in indoor unit with wrong address
198	Error due to disconnected thermal fuse of indoor unit

201	Communication error between indoor and outdoor units (installation number setting error, repeated indoor unit address, indoor unit communication cable error)
202	Communication error between indoor and outdoor units (Communication error on all indoor unit, outdoor unit communication cable error)
203	Communication error between main and sub outdoor units
205	Communication error on all PBA within the outdoor unit C-Box, communication cable error
206	E206-C001: HUB PBA communication error / E206-C002: FAN PBA communication error E206-C003: INV1 PBA communication error / E206-C004: INV2 PBA communication error
211	When single indoor unit uses 2 MCU ports that are not in series.
212	If the rotary switch (on the MCU) for address setting of the indoor unit has 3 or more of the same address
213	When total number of indoor units assigned to MCU is same as actual number of installed indoor units but there is indoor unit that is not installed even though it is assigned on MCU
214	When number of MCU is not set correctly on the outdoor unit or when two or more MCU was installed some of them have the same address
215	When two different MCU's have same address value on the rotary switch
216	When indoor unit is not installed to a MCU port but the switch on the port is set to On
217	When indoor unit is connected to a MCU port but indoor unit is assigned to a MCU and the switch on the port is set to Off
218	When there's at least one or more actual number of indoor unit connection compared to number of indoor units assigned to MCU
219	Error on temperature sensor located on MCU intercooler inlet (Short or Open)
220	Error on temperature sensor located on MCU intercooler outlet (Short or Open)
221	Error on outdoor temperature sensor of outdoor unit (Short or open)
231	Error on COND OUT temperature sensor of main outdoor unit (Short or Open)
241	COND OUT sensor is detached
251	Error on discharge temperature sensor of compressor 1 (Short or Open)
257	Error on discharge temperature sensor of compressor 2 (Short or Open)
262	Discharge temperature sensor of compressor 1 is detached from the sensor holder on the pipe
263	Discharge temperature sensor of compressor 2 is detached from the sensor holder on the pipe
266	Top sensor of compressor 1 is detached
267	Top sensor of compressor 2 is detached
269	Suction temperature sensor is detached from the sensor holder on the pipe
276	Error on top sensor of compressor 1 (Short or Open)
277	Error on top sensor of compressor 2 (Short or Open)
291	Refrigerant leakage or error on high pressure sensor (Short or Open)

<b>296</b>	Refrigerant leakage or error on low pressure sensor (Short or Open)
<b>308</b>	Error on suction temperature sensor (Short or Open)
<b>311</b>	Error on temperature sensor of double layer pipe/liquid pipe(sub heat exchanger) (Short or Open)
<b>321</b>	Error on EVI (ESC) IN temperature sensor (Short or Open)
<b>322</b>	Error on EVI (ESC) OUT temperature sensor (Short or Open)
<b>323</b>	Error on suction sensor 2 (Short or Open)
<b>346</b>	Error due to operation failure of Fan2
<b>347</b>	Motor wire of Fan2 is not connected
<b>348</b>	Lock error on Fan2 of outdoor unit
<b>353</b>	Error due to overheated motor of outdoor unit's Fan2
<b>355</b>	Error due to overheated IPM of Fan2
<b>361</b>	Error due to operation failure of inverter compressor 2
<b>364</b>	Error due to over-current of inverter compressor 2
<b>365</b>	V-limit error of inverter compressor 2
<b>366</b>	Error due to over voltage /low voltage of inverter PBA2
<b>367</b>	Error due to unconnected wire of compressor 2
<b>368</b>	Output current sensor error of inverter PBA2
<b>369</b>	DC voltage sensor error of inverter PBA2
<b>374</b>	Heat sink temperature sensor error of inverter PBA2
<b>378</b>	Error due to overcurrent of Fan2
<b>385</b>	Error due to input current of inverter 2
<b>386</b>	Over-voltage/low-voltage error of Fan2
<b>387</b>	Hall IC connection error of Fan2
<b>389</b>	V-limit error on Fan2 of compressor
<b>393</b>	Output current sensor error of Fan2
<b>396</b>	DC voltage sensor error of Fan2
<b>399</b>	Heat sink temperature sensor error of Fan2
<b>400</b>	Error due to overheat caused by contact failure on IPM of Inverter PBA2
<b>407</b>	Compressor operation stop due to high pressure protection control
<b>410</b>	Compressor operation stop due to low pressure protection control or refrigerant leakage

416	Compressor operation stop due to discharge temperature protection control
425	Phase reversal or phase failure (3Ø outdoor unit wiring, R-S-T-N ), connection error on 3 phase input
428	Compressor operation stop due abnormal compression ratio
438	EVI (ESC) EEV leakage or internal leakage of intercooler or incorrect connector insertion of EVI (ESC) EEV
439	Error due to refrigerant leakage
440	Heating mode restriction due to high air temperature
441	Cooling mode restriction due to low air temperature
442	Refrigerant charging restriction in heating mode when air temperature is over 15 °C
443	Operation prohibited due to the pressure drop
445	CCH is deatched
446	Error due to operation failure of Fan1
447	Motor wire of Fan1 is not connected
448	Lock error on Fan1
452	Error due to ZPC detection circuit problem or power failure
453	Error due to overheated motor of outdoor unit's Fan1
455	Error due to overheated IPM of Fan1
461	Error due to operation failure of inverter compressor 1
462	Compressor stop due to full current control or error due to low current on CT2
464	Error due to over-current of inverter compressor 1
465	V-limit error of inverter compressor 1
466	Error due to over voltage /low voltage of inveter PBA1
467	Error due to unconnected wire of compressor 1
468	Output current sensor error of inverter PBA1
469	DC voltage sensor error of inver PBA1
474	Heat sink temperature sensor error of inverter PBA1
478	Error due to overcurrent of Fan1
485	Error due to input current of inverter 1
486	Error due to over voltage/low voltage of Fan
487	Hall IC error of Fan1
489	V-limit error on Fan1 of compressor

493	Output current sensor error of Fan1
496	DC voltage sensor error of Fan1
499	Heat sink temperature sensor error of Fan1
500	Error due to overheat caused by contact failure on IPM of Inverter PBA1
503	Error due to alert the user to check if the service valve is closed
504	Error due to self diagnosis of compressor operation
505	Error due to self diagnosis of high pressure sensor
506	Error due to self diagnosis of low pressure sensor
560	Outdoor unit's option switch setting error (when inappropriate option switch is on)
563	Error due to module installation of indoor unit with old version (Micom version needs to be checked)
573	Error due to using single type outdoor unit in a module installation
601	Communication error between remote controller and the DVM Hydro unit / Hydro unit HT
602	Communication error between master and slave remote controller
604	Tracking error between remote controller and the DVM Hydro unit / Hydro unit HT
618	Error due to exceeding maximum numbers of Hydro unit installation (16 units)
627	Error due to exceeding maximum numbers of wired remote controller installation (2 units)
633	Error caused by installing mixed models
653	Remote controller's temperature sensor is disconnected or has problem
654	Data error on remote controller (Memory read/write error)
702	Error due to closed EEV of indoor unit (1st detection)
703	Error due to opened EEV of indoor unit (1st detection)
901	Error on the sensor of water inlet pipe (Short or Open)
902	Error on the sensor of water outlet pipe (Short or Open)
904	Error on water tank (Short or open)
907	Error due to pipe rupture protection
908	Error due to freeze prevention(Re-operation is possible)
909	Error due to freeze prevention(Re-operation is impossible)
910	Water temperature sensor on water outlet pipe is detached
911	Flow switch off error operation(Re-operation is possible)
913	Six times detection for Flow Switch Error(Re-operation is not possible)



**914** Error due to incorrect thermostat connection

**915** Error on DC fan(Non-operating)

## Special Notes



**If you encounter an error code not listed in this table, please contact your nearest Samsung NASA technical service.**

## CONTACT INFORMATION

### THE INTERRA WEBSITE

Interra provides documentation support via our website [www.interratechnology.com](http://www.interratechnology.com). This website is used as a means to make files and information easily available to customers. Accessible by using your favourite Internet browser, the website contains the following information:

- Information about our products and projects.
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